

# MA162: Finite mathematics

Jack Schmidt

University of Kentucky

February 16, 2011

## SCHEDULE:

- HW B1 is due Monday, Feb 21st, 2011.
- HW B2 is due Monday, Feb 28th, 2011.
- HW B3 is due Sunday, Mar 6th, 2011.
- Exam 2 is Monday, Mar 7th, 5:00pm-7:00pm.

Today we will cover 3.1: graphing inequalities

## Exam 2: Overview

- 35% Ch. 2, Matrix arithmetic (HWB1):
  - Sizes
  - Addition, subtraction, multiplication by a number
  - Matrix-matrix multiplication and matrix to a power
  - Matrix inverse ( $2 \times 2$  and  $3 \times 3$ )
  - Solving system given inverse
- 30% Ch 3, **Graphical inequalities** and LPP (HWB2)
- 35% Ch 4, Simplex algorithm (HWB3)

## 3.1: Inequalities

- Xylophones cost \$200 each and Yukuleles cost \$100 each
- You need instruments for your new band Glück-N-Spiel
- Your insane and rich uncle only gave you a budget of \$1000
- What are your options?

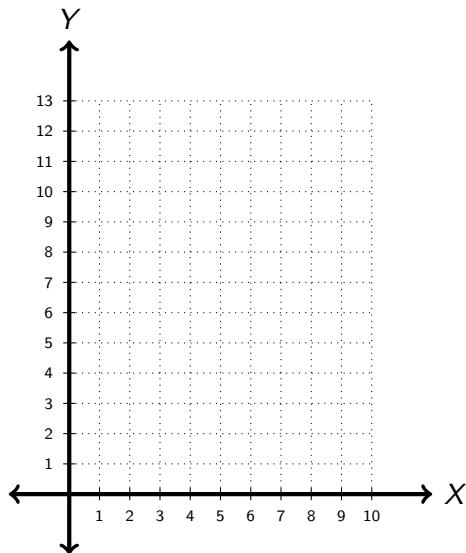
$$200x + 100y = 1000$$

## 3.1: Inequalities

- Xylophones cost \$200 each and Yukuleles cost \$100 each
- You need instruments for your new band Glück-N-Spiel
- Your insane and rich uncle only gave you a budget of \$1000
- What are your options? Don't have to spend it all!

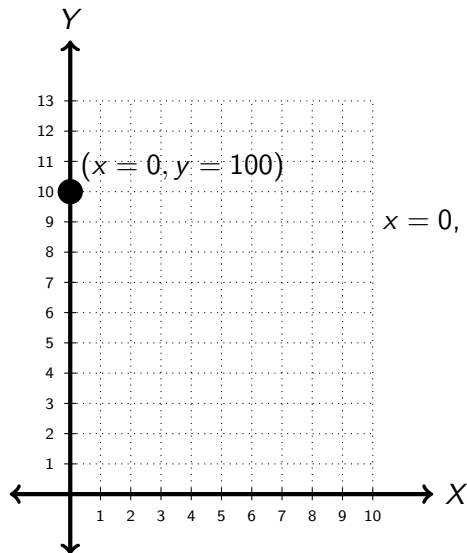
$$200x + 100y \leq 1000$$

## 3.1: Graphing inequalities



$$200x + 100y = 1000$$

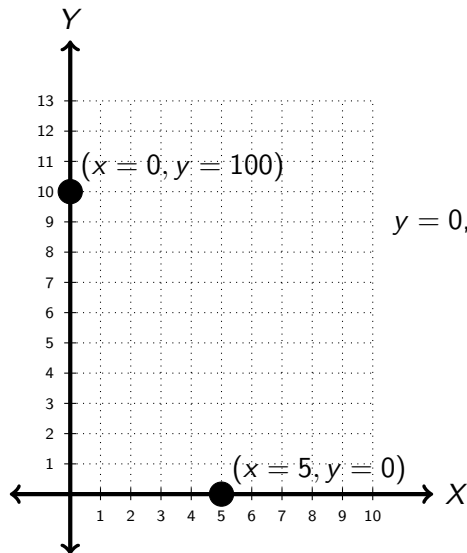
## 3.1: Graphing inequalities



$$200x + 100y = 1000$$

$$x = 0, 100y = 1000, y = 10$$

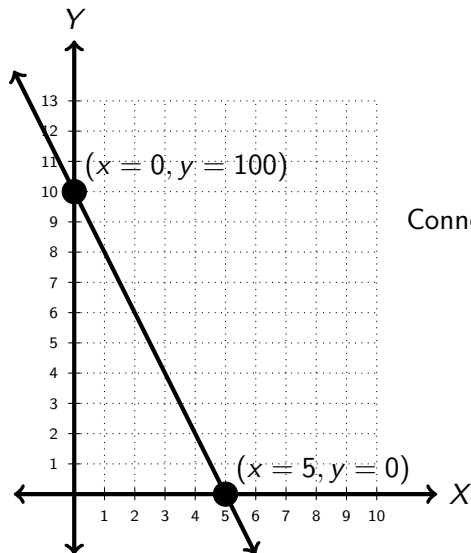
## 3.1: Graphing inequalities



$$200x + 100y = 1000$$

$$y = 0, 200x = 1000, x = 5$$

## 3.1: Graphing inequalities

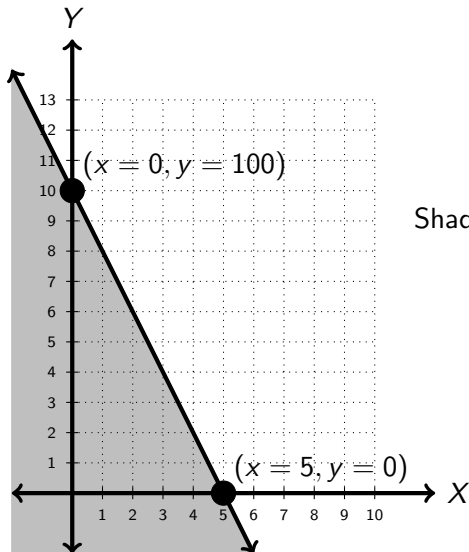


$$200x + 100y = 1000$$

Connect the dots



## 3.1: Graphing inequalities



$$200x + 100y \leq 1000$$

Shade the region

## 3.1: Graphing inequalities

- First graph the “equality”, that is, graph the line

⇒ Find two points on the line and then draw the connection

- Next graph the inequality, that is, shade the region

⇒ Choose a point not on the lines and see if it is on the correct side

- For example  $(0,0)$  is on the correct side since

$$(200)(0) + (100)(0) \leq 1000$$

## 3.1: Is it realistic?

- Our region is very large.
- Some points don't make sense for a single purchaser:

⇒ (2.5, 3.5) means buy 2.5 Xylophones and 3.5 Yukuleles (\$850)

- But maybe it makes sense as an average or a strategy
- Some points don't make any sense for any purchaser:

⇒ (-10, -20) means buy -10 Xylophones ... (-\$4000)

## 3.1: Systems of inequalities

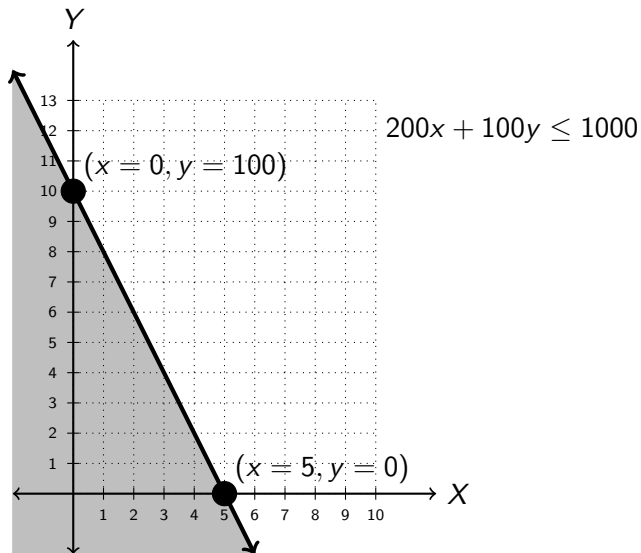
- We also need some sanity:  $X \geq 0$  and  $Y \geq 0$
- So we have a system of inequalities:

$$\begin{cases} 200X + 100Y \leq 1000 \\ X \geq 0, Y \geq 0 \end{cases}$$

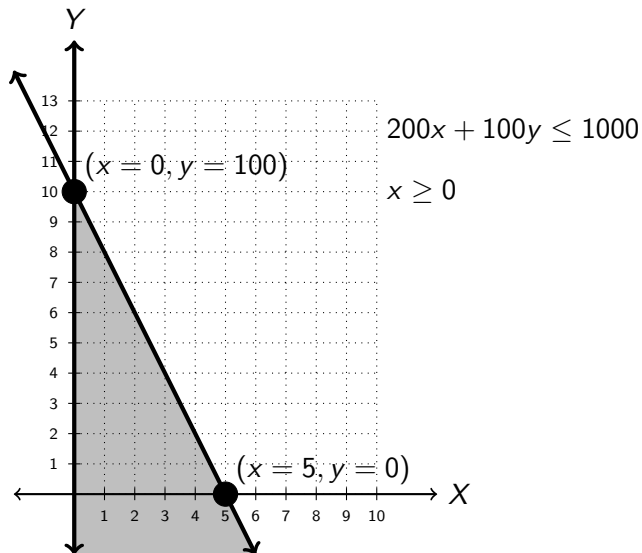
- Not enough for just one to be true!

$\Rightarrow (500, 0)$  would be very expensive (\$100,000) and noisy!

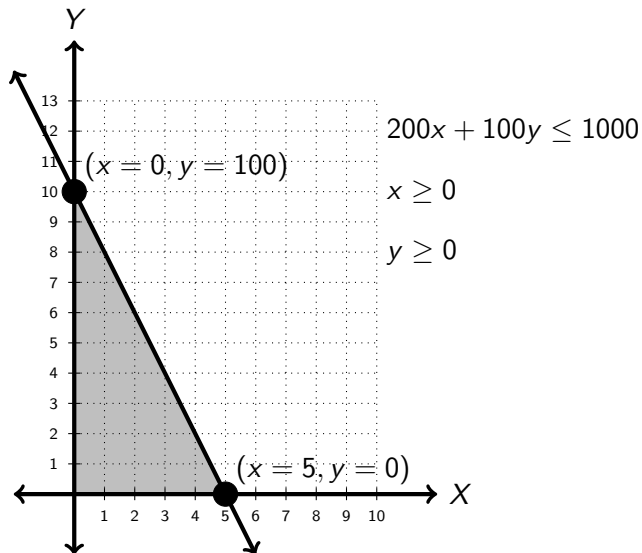
## 3.1: Graphing systems of inequalities



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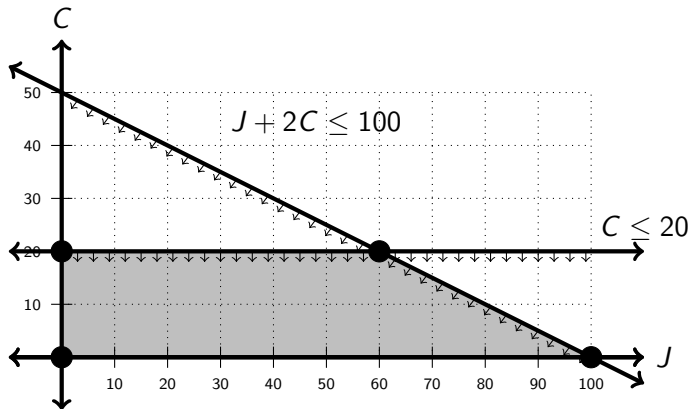


## 3.1: Graphing systems of inequalities

- Graph each equality (line)
- Figure out which side of the line is good
- Shade the region that is on the correct side of **all** lines
- Alternatively: figure out which of the pieces is good

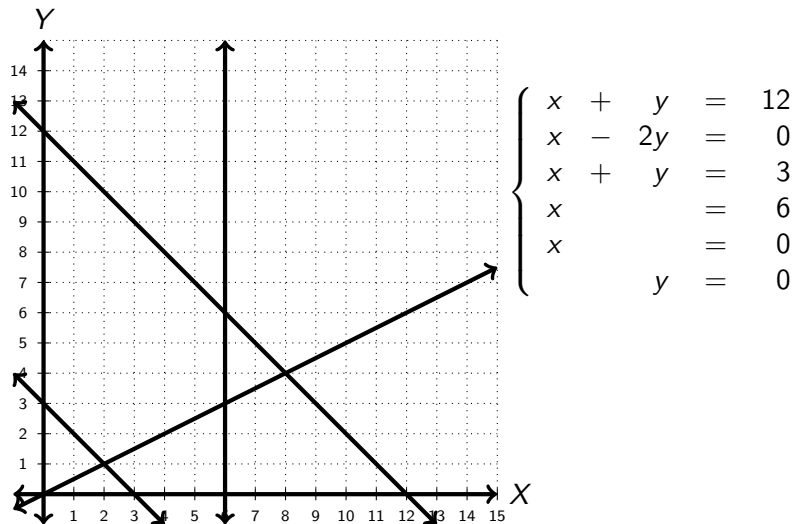


## 3.1: Graphing systems of inequalities



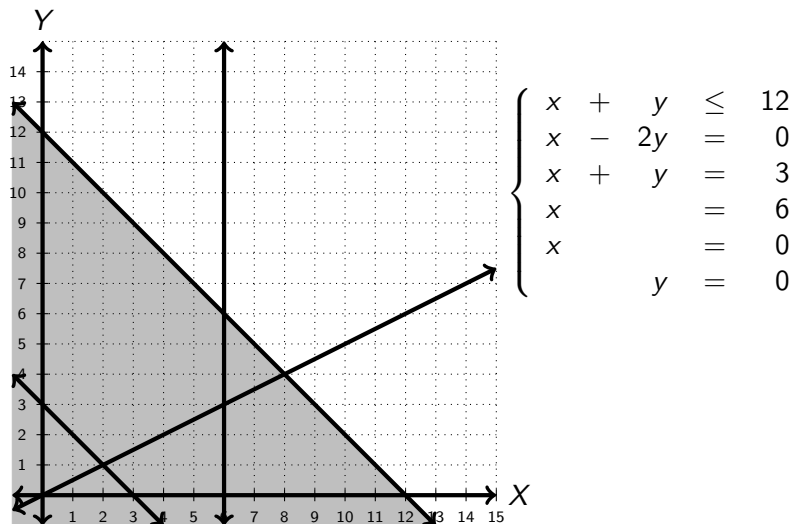
Draw little arrows to show which side is good.

## 3.1: Graphing systems of inequalities



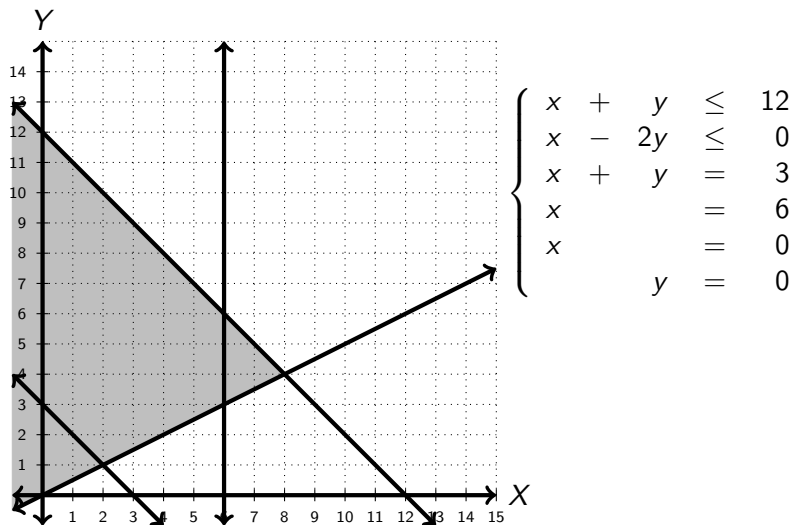
Draw all the lines, then check each inequality.

## 3.1: Graphing systems of inequalities



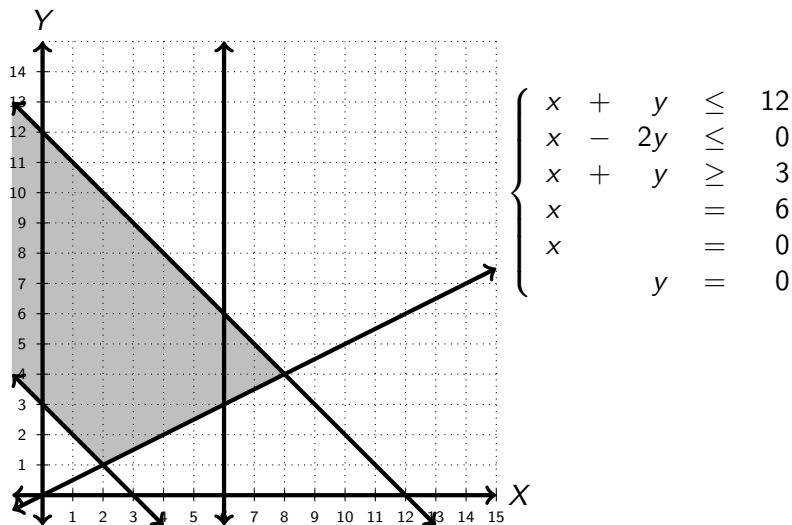
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## 3.1: Graphing systems of inequalities



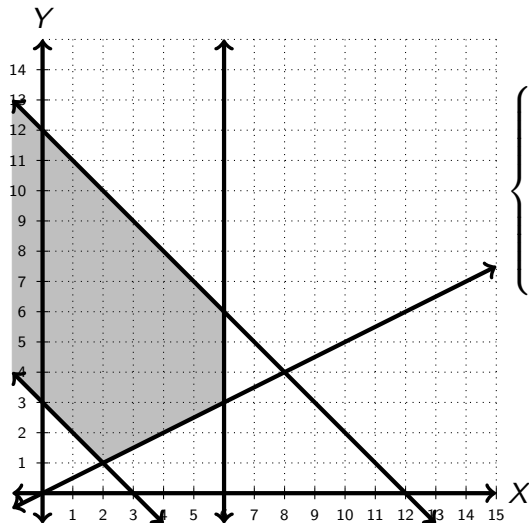
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## 3.1: Graphing systems of inequalities



Draw all the lines, then check each inequality.

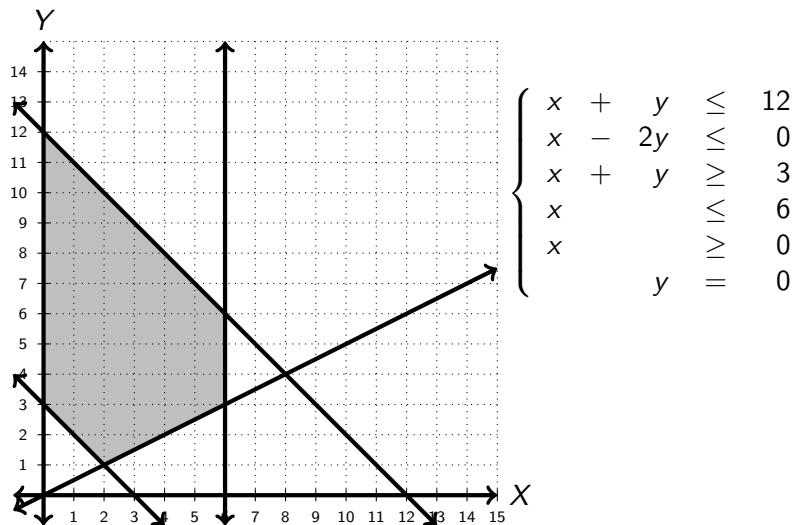
### 3.1: Graphing systems of inequalities



$$\left\{ \begin{array}{l} x + y \leq 12 \\ x - 2y \leq 0 \\ x + y \geq 3 \\ x \leq 6 \\ x = 0 \\ y = 0 \end{array} \right.$$

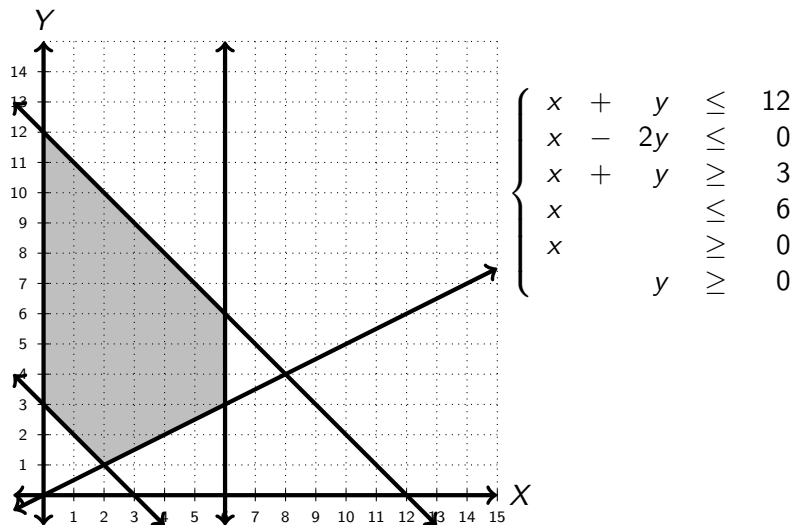
Draw all the lines, then check each inequality.

## 3.1: Graphing systems of inequalities



Draw all the lines, then check each inequality.

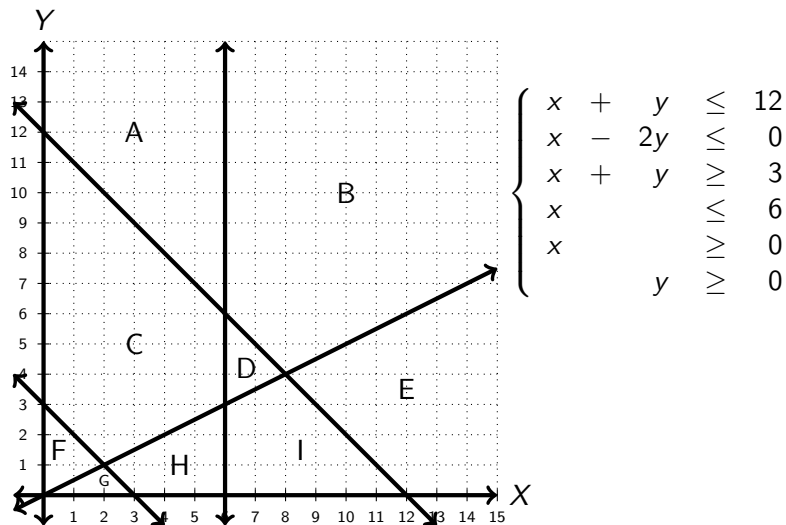
## 3.1: Graphing systems of inequalities



Draw all the lines, then check each inequality. Too many regions!

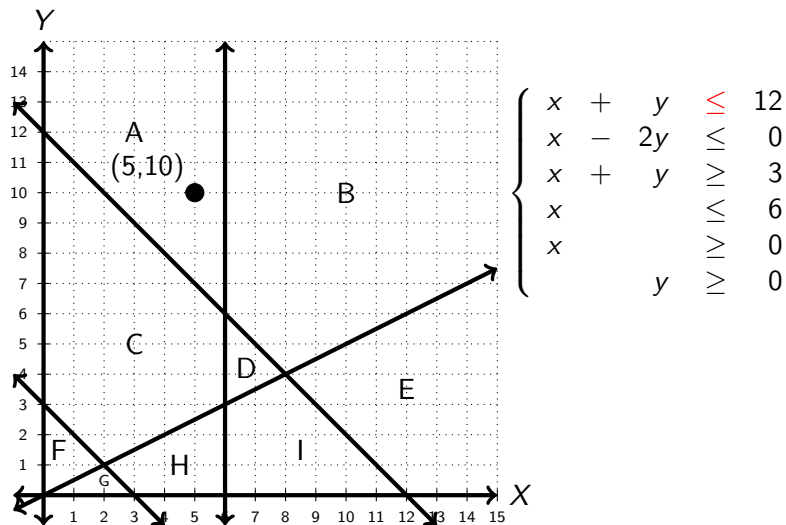


## 3.1: Graphing systems of inequalities



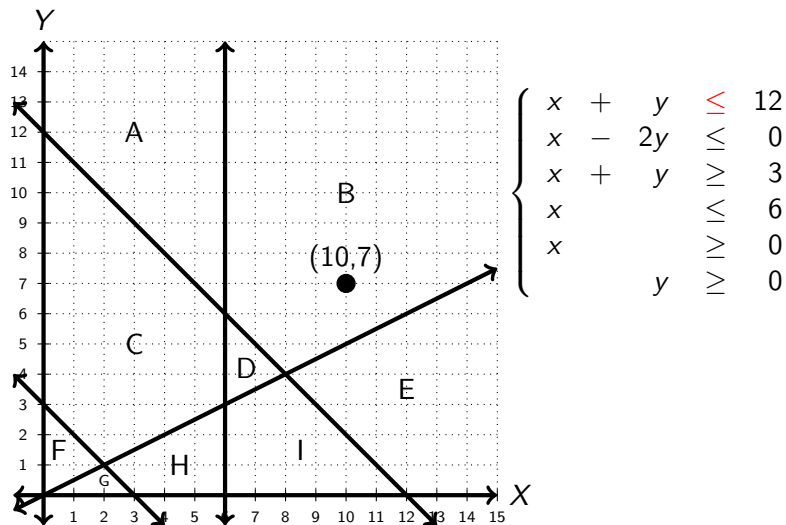
Check a point in each region to find the right one.

## 3.1: Graphing systems of inequalities



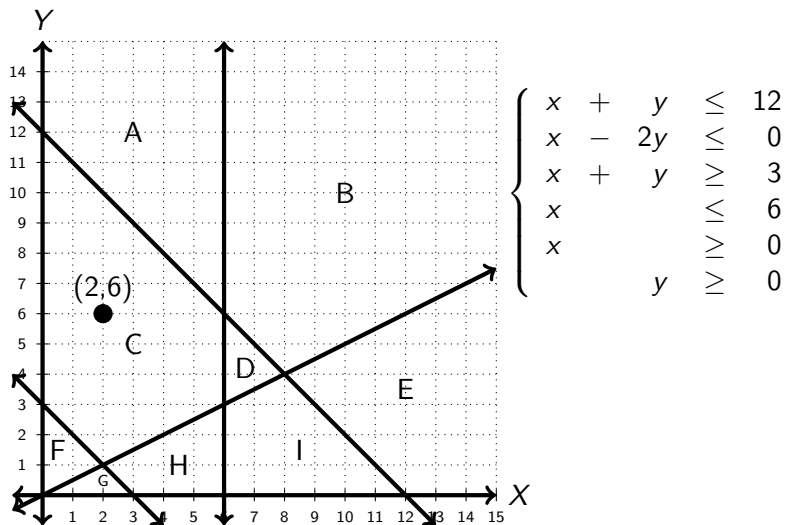
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## 3.1: Graphing systems of inequalities



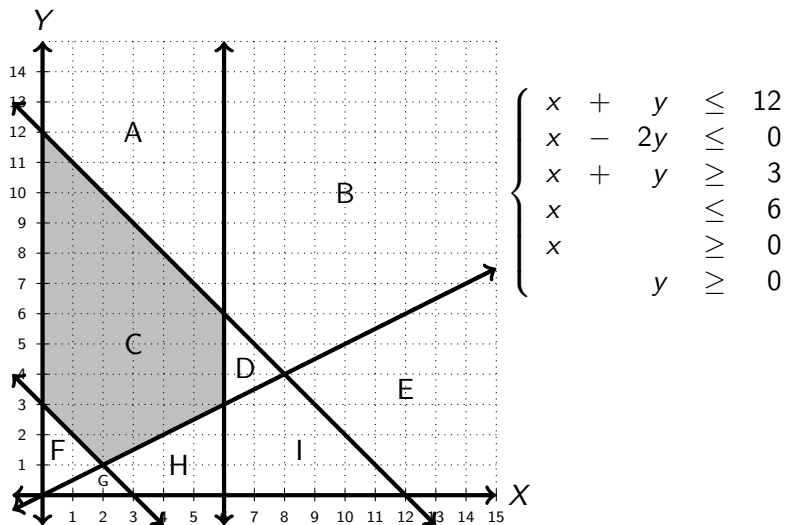
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## 3.1: Graphing systems of inequalities



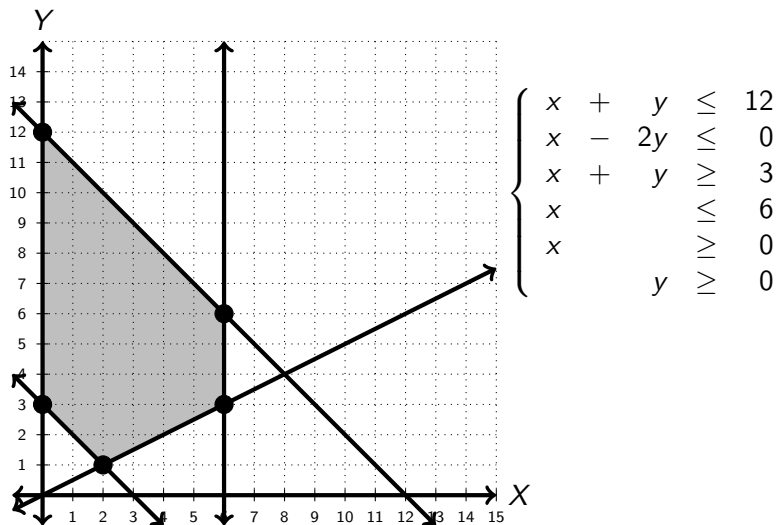
Check a point in each region to find the right one.

## 3.1: Graphing systems of inequalities



Check a point in each region to find the right one. Yay!

## 3.1: Finding corners



Intersect each pair of lines, and check it satisfies other inequalities

## 3.1: Finding corners

- For each pair of lines, find the intersection
- Then check that intersection satisfies the rest of the inequalities
- Not all intersections are corners!
- All corners are intersections.
- Intersections are just  $2 \times 3$  RREF problems!