MA 138 – Calculus 2 with Life Science Applications Matrices (Section 9.2)

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Identity Matrix and Inverse of a Matrix

For any $n \ge 1$, the identity matrix is an $n \times n$ matrix, denoted by I_n , with 1's on its diagonal line and 0's elsewhere; that is,

$$U_n = \left[egin{array}{cccccc} 1 & 0 & \cdots & 0 \ 0 & 1 & \cdots & 0 \ dots & dots & \ddots & dots \ 0 & 0 & \cdots & 1 \end{array}
ight]$$

Property of the Identity Matrix

Suppose that A is an $m \times n$ matrix. Then $I_m A = A = A I_n$.

Inverse of a Matrix

Suppose that A is an $n \times n$ square matrix. If there exists an $n \times n$ square matrix B such that $AB = I_n = BA$ then B is called the inverse matrix of A and is denoted by A^{-1} .

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Example 1 (Part I)...Checking

Verify that:

•
$$A_1 = \begin{bmatrix} 3 & 5 \\ 2 & 4 \end{bmatrix}$$
 and $B_1 = \frac{1}{2} \begin{bmatrix} 4 & -5 \\ -2 & 3 \end{bmatrix} = \begin{bmatrix} 2 & -5/2 \\ -1 & 3/2 \end{bmatrix}$

are inverses of each other. That is $A_1B_1 = I_2 = B_1A_1$.

$$A_2 = \begin{bmatrix} 3 & 5 & -1 \\ 2 & -1 & 3 \\ 4 & 2 & -3 \end{bmatrix} \text{ and } B_2 = \frac{1}{73} \begin{bmatrix} -3 & 13 & 14 \\ 18 & -5 & -11 \\ 8 & 14 & -13 \end{bmatrix}$$

are inverses of each other. That is $A_2B_2 = I_3 = B_2A_2$.

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Matrix Representation of Linear Systems

We observe that the system of linear equations

$$a_{11}x_{1} + a_{12}x_{2} + \dots + a_{1n}x_{n} = b_{1}$$

$$a_{21}x_{1} + a_{22}x_{2} + \dots + a_{2n}x_{n} = b_{2}$$

$$\vdots \qquad \vdots \qquad \ddots \qquad \vdots \qquad \vdots$$

$$a_{m1}x_{1} + a_{m2}x_{2} + \dots + a_{mn}x_{n} = b_{m}$$

can be written in matrix form as AX = B, where



The ... Guiding Light

• A simple key observation: To solve 5x = 10 for x, we just divide both sides by 5 (\equiv multiply both sides by $1/5 = 5^{-1}$). That is, $5x = 10 \quad \iff \quad 5^{-1} \cdot 5x = 5^{-1} \cdot 10 \quad \iff \quad x = 2$ as $5^{-1} \cdot 5 = 1$ and $5^{-1} \cdot 10 = 2$.

- We have learnt how to write a system of *n* linear equations in *n* variables in the matrix form AX = B.
- To solve AX = B, we therefore need an operation that is analogous to multiplication by the 'reciprocal' of A. We have defined, whenever possible, a matrix A⁻¹ that serves this function (i.e., A⁻¹ · A = Identity Matrix).
- Then, whenever possible, we can write the solution of AX = B as $AX = B \iff A^{-1} \cdot AX = A^{-1} \cdot B \iff X = A^{-1} \cdot B.$ http://www.ms.uky.edu/~ma138

Example 1 (Part II)

Using the results verified in Example 1 (Part I) and our *Guiding Light* (\equiv Principle), solve the following systems of linear equations by transforming them into matrix form

$$\begin{array}{c} \bullet \\ \left\{ \begin{array}{rrrr} 3x & + & 5y & = & 7 \\ 2x & + & 4y & = & 6 \end{array} \right. \end{array}$$

$$\begin{cases} 3x + 5y - z = 10 \\ 2x - y + 3z = 9 \\ 4x + 2y - 3z = -1 \end{cases}$$

Properties of Matrix Inverses

The following properties of matrix inverses are often useful.

Properties of Matrix Inverses

Suppose A and B are both invertible $n \times n$ matrices then

•
$$(A^{-1})^{-1} = A;$$

•
$$(AB)^{-1} = B^{-1}A^{-1};$$

•
$$(A^T)^{-1} = (A^{-1})^T$$
.

How do we find the inverse (if possible) of a matrix?

First of all the matrix has to be a square matrix!

Suppose
$$n = 2$$
. For example, $A = \begin{bmatrix} 3 & 5 \\ 2 & 4 \end{bmatrix}$.
We need to find a matrix $B = \begin{bmatrix} x & y \\ z & w \end{bmatrix}$ such that $AB = I_2 = BA$.
 $AB = I_2 \iff \begin{bmatrix} 3x + 5z & 3y + 5w \\ 2x + 4z & 2y + 4w \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$
 $\leftrightarrow \Rightarrow \begin{bmatrix} 3x + 5z = 1 \\ 2x + 4z = 0 \end{bmatrix}$ and $\begin{cases} 3y + 5w = 0 \\ 2y + 4w = 1 \end{cases}$
 $\leftrightarrow \Rightarrow \begin{bmatrix} 3 & 5 & | 1 & 0 \\ 2 & 4 & | 0 & 1 \end{bmatrix} \Rightarrow \dots$ row reduce... $\Rightarrow \begin{bmatrix} 1 & 0 & | 2 & -5/2 \\ 0 & 1 & | -1 & 3/2 \end{bmatrix}$

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Warning (using the other condition)

• Consider again the matrix
$$A = \begin{bmatrix} 3 & 5 \\ 2 & 4 \end{bmatrix}$$
.
• We need to find a matrix $B = \begin{bmatrix} x & y \\ z & w \end{bmatrix}$ such that $AB = I_2 = BA$.
• Suppose we impose instead the condition $BA = I_2$.
• $BA = I_2 \quad \longleftrightarrow \quad \begin{bmatrix} 3x + 2y & 5x + 4y \\ 3z + 2w & 5z + 4w \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$
• $\longleftrightarrow \quad \begin{cases} 3x + 2y = 1 \\ 5x + 4y = 0 \end{cases}$ and $\begin{cases} 3z + 2w = 0 \\ 5z + 4w = 1 \end{cases}$
• $\longleftrightarrow \quad \begin{bmatrix} 3 & 2 & | 1 & 0 \\ 5 & 4 & | 0 & 1 \end{bmatrix} \rightsquigarrow$...row reduce... $\Rightarrow \begin{bmatrix} 1 & 0 & | 2 & -1 \\ 0 & 1 & | & -5/2 & 3/2 \end{bmatrix}$
• Morale: We work with the transpose of A and of A^{-1} .

General Method for finding (if possible) the inverse

- Let A be an $n \times n$ matrix. Finding a matrix B with $AB = I_n$ results in n linear systems, each consisting of n equations in n unknowns.
- The corresponding augmented matrices have the same matrix A on their left side and a column of 0's and a single 1 on their right side.
- By solving these n systems simultaneously, we can speed up the process of finding the inverse matrix.
- To do so, we construct the augmented matrix [A | I_n]. We row reduce to obtain, if possible, the augmented matrix [I_n | B].



• The matrix B, if it exists, is the inverse A^{-1} of A.

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Example 2

Find the inverse of the 3 × 3 matrix $A = \begin{bmatrix} -1 & 3 & -1 \\ 2 & -2 & 3 \\ -1 & 1 & 2 \end{bmatrix}$

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General Formula for a 2x2 Matrix

• For simplicity we write
$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$
 instead of $A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$
• Construct the augmented matrix $\begin{bmatrix} a & b & | & 1 & 0 \\ c & d & | & 0 & 1 \end{bmatrix}$.
• Perform the Gaussian Elimination Algorithm. Set $\Delta = ad - bc$.
• $\sim \frac{1}{a}R_1 \begin{bmatrix} 1 & \frac{b}{a} & | & \frac{1}{a} & 0 \\ c & d & | & 0 & 1 \end{bmatrix} \sim R_2 - cR_1 \begin{bmatrix} 1 & \frac{b}{a} & | & \frac{1}{a} & 0 \\ 0 & d - \frac{bc}{a} & | & -\frac{c}{a} & 1 \end{bmatrix}$
• $\sim \frac{a}{\Delta}R_2 \begin{bmatrix} 1 & \frac{b}{a} & | & \frac{1}{a} & 0 \\ 0 & 1 & | & -\frac{c}{\Delta} & \frac{a}{\Delta} \end{bmatrix} \sim \frac{R_1 - \frac{b}{a}R_2}{A} \begin{bmatrix} 1 & 0 & | & \frac{d}{\Delta} & -\frac{b}{\Delta} \\ 0 & 1 & | & -\frac{c}{\Delta} & \frac{a}{\Delta} \end{bmatrix}$

The Inverse of a 2×2 Matrix

Let
$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$
 be a 2 × 2 matrix.

• We define det(A) = ad - bc.

• A is invertible (\equiv nonsingular) if and only if det(A) \neq 0.

In particular, $A^{-1} = \frac{1}{\det(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$

Looking back at the formula for A^{-1} , where A is a 2 × 2 matrix whose determinant is nonzero, we see that, to find the inverse of A

- we divide by the determinant of A,
- switch the diagonal elements of A,
- change the sign of the off-diagonal elements.

If the determinant is equal to 0, then the inverse of A does not exist. http://www.ms.uky.edu/~ma138

Example 3

Find the inverse of the matrix

•
$$A = \begin{bmatrix} 1 & 5 \\ 2 & 7 \end{bmatrix}$$

• $B = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}$

The determinant can be defined for any $n \times n$ matrix. The general formula is computationally complicated for $n \ge 3$.

We mention the following important result. Part (2) below will be of particular interest to us in the near future.

Theorem

Suppose that A is an $n \times n$ matrix, and X and **0** are $n \times 1$ matrices. Then

- A is invertible (\equiv nonsingular) if and only if det(A) \neq 0.
- The matrix equation (\equiv system of linear equations) $AX = \mathbf{0}$ has a **nontrivial solution** \iff A is **singular** \iff det(A) = 0.

Example 4

Find the solution of the following matrix equations (\equiv systems of linear equations)

•
$$\begin{bmatrix} 1 & 2 \\ 3 & 5 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

• $\begin{bmatrix} 4 & -1 \\ 8 & -2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$