

$\frac{24}{24}$

Ma 322

Written Homework 2

Feb 2, 2017

- ① a) A  $6 \times 6$  matrix with 6 pivot points favors the matrix below. With this the augmented matrix can also be found for  $Ax = 0$

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} = A$$

$$\left| \begin{array}{cccc|c} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right|$$

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These matrices can be verified by observation since any row in  $A$  could be used to get rid of all values to the right of the pivot variables. Now that we have the augmented matrix we easily see by observation that this system only has the trivial solution.

b)

$$Ax = b \rightarrow \left[ \begin{array}{cccccc|c} 1 & 0 & 0 & 0 & 0 & 0 & b_1 \\ 0 & 1 & 0 & 0 & 0 & 0 & b_2 \\ 0 & 0 & 1 & 0 & 0 & 0 & b_3 \\ 0 & 0 & 0 & 1 & 0 & 0 & b_4 \\ 0 & 0 & 0 & 0 & 1 & 0 & b_5 \\ 0 & 0 & 0 & 0 & 0 & 1 & b_6 \end{array} \right]$$

With this matrix it is easy to see that for every  $b$  vector there is always the solution of  $b$ . Therefore, there is always at least one solution for each  $b$ .

② A  $6 \times 6$  matrix with 2 pivot points has exactly 2 basic variables. This means there are exactly 4 free variables. Since there is at least one free variable this means there is at least one non-trivial solution.

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$$\text{Ex.) } \left[ \begin{array}{cccc|c} 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{array} \right] \rightarrow \begin{cases} x_1 = -x_4 \\ x_2 = -x_4 \\ x_3, x_4, x_5, x_6 - \text{free} \end{cases}$$

③ Ax = b for every possible b is not guaranteed to have any solution. Easy to see with following example.

$$\left[ \begin{array}{cccc|c} 1 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{array} \right] \quad \text{contradiction } 0 \neq 1$$

④ Using similar logic as in #1 the matrix A is forced to always have 0s to the right of each pivot column in rref.

$$\left[ \begin{array}{ccccc} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right] = A \quad Ax = 0 \rightarrow \left[ \begin{array}{ccccc} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right]$$

When in this form it is easy to see that there is only the trivial solution.

⑥

$$Ax = b \rightarrow$$

$$\left[ \begin{array}{cccccc|c} 1 & 0 & 0 & 0 & 0 & 0 & b_1 \\ 0 & 1 & 0 & 0 & 0 & 0 & b_2 \\ 0 & 0 & 1 & 0 & 0 & 0 & b_3 \\ 0 & 0 & 0 & 1 & 0 & 0 & b_4 \\ 0 & 0 & 0 & 0 & 1 & 0 & b_5 \\ 0 & 0 & 0 & 0 & 0 & 1 & b_6 \\ 0 & 0 & 0 & 0 & 0 & 0 & b_7 \end{array} \right]$$

This implies  $0 = b$ , which is only true when  $b_i = 0$ . This restricts the number

of valid  $b$  possibilities. Therefore, there is not a solution for every  $b$ .

⑦(a) A  $5 \times 7$  matrix with five pivot points

will have exactly two free variables. Since there are above 0 free variables, it will have more than the trivial solution.

Same logic as previous example in #2.

⑥

$Ax = b$  will always have a solution

because it is impossible to form a contradiction since the left hand side of the augmented matrix will always have at least one non zero, and there is no real restriction on the right hand side.

⑤

$$\text{Span} \left\{ \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 5 \\ 3 \end{pmatrix} \right\} \text{ for } x_1 + 3x_2 + 5x_3 = 0$$

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$$\begin{pmatrix} 7 \\ 0 \\ 0 \end{pmatrix} + \text{Span} \left\{ \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 5 \\ 3 \end{pmatrix} \right\} \text{ for } x_1 + 3x_2 + 5x_3 = 0$$

These two solutions are very similar just the second equation can't be represented with just a simple span. But by taking a simple solution and adding the span we can calculate all solutions.

Note for #5) we know that it only takes two vectors to represent the span since the solutions are in  $\mathbb{R}^3$ . So, if any other vectors were in the span it would be redundant since it would be a linear combination of the first two.

- ⑥ for a  $5 \times 3$  matrix you will need at least 3 pivot columns. If any fewer than this assume a matrix where all elements are zero except the pivot columns. It's simple to see how given three columns  $C_1, C_2, + C_3$  that  $0 \cdot C_1 + 0 \cdot C_2 = C_3$ . However with 3 pivot columns you can ensure that  $0 \cdot C_1 + 0 \cdot C_2 \neq C_3$ .
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⑥~~

A  $3 \times 5$  matrix can never have 5 linearly independent columns. Since all columns are in  $\mathbb{R}^3$  and it is easy to see how three pivot columns span all of  $\mathbb{R}^3$ . There are no available linearly independent vectors in  $\mathbb{R}^3$  to choose for the last two columns. Conversely, the logic used in the first part of #6 shows why the only possible valid pivot column number is 3.