

1.7.1 In each matrix decide if the columns are linearly independent. If they are not, cross out the **minimum** number of columns to make them linearly independent.

$$\begin{bmatrix} 1 & 2 \\ 4 & 5 \\ 6 & 7 \end{bmatrix}$$

Ind

$$\begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 9 \\ 6 & 7 & 13 \end{bmatrix}$$

$$\begin{array}{ccc} 1 & 2 & 3 \\ 4 & +5 & =9 \\ 6 & 7 & 13 \end{array}$$

 $x_3$  is free

$$x_1 = ? - x_3$$

$$x_2 = ? - x_3$$

$$\begin{bmatrix} 0 & 1 & 2 \\ 0 & 3 & 4 \\ 0 & 5 & 6 \end{bmatrix}$$

 $x_1$  is free

$$\begin{bmatrix} 1 & 2 \\ 1 & 1 \\ 0 & 0 \end{bmatrix}$$

Ind

$$\begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 0 & 0 \end{bmatrix}$$

 $x_2$  is free

$$x_1 = ? - x_2$$

1.8.1 Write down a matrix that sends  $\vec{x} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$  to  $\vec{b} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$ , but also sends  $\vec{x} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$  to

$$\vec{b} = \begin{bmatrix} 4 \\ 5 \end{bmatrix} \text{ and } \vec{x} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \text{ to } \vec{b} = \begin{bmatrix} 6 \\ 7 \end{bmatrix}.$$

$$x_1 \begin{bmatrix} \phantom{0} \\ \phantom{0} \\ \phantom{0} \end{bmatrix} + x_2 \begin{bmatrix} \phantom{0} \\ \phantom{0} \\ \phantom{0} \end{bmatrix} + x_3 \begin{bmatrix} \phantom{0} \\ \phantom{0} \\ \phantom{0} \end{bmatrix} = \vec{b}$$

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}: 1 \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} + 0 \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} + 0 \begin{bmatrix} a_5 \\ a_6 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

$$\text{so } \begin{array}{l} a_1 = 2 \\ a_2 = 3 \end{array}$$

$$\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}: 0 \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} + 1 \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} + 0 \begin{bmatrix} a_5 \\ a_6 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$$

$$\text{so } \begin{array}{l} a_3 = 4 \\ a_4 = 5 \end{array}$$

$$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}: 0 \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} + 0 \begin{bmatrix} a_3 \\ a_4 \end{bmatrix} + 1 \begin{bmatrix} a_5 \\ a_6 \end{bmatrix} = \begin{bmatrix} 6 \\ 7 \end{bmatrix}$$

$$\text{so } \begin{array}{l} a_5 = 6 \\ a_6 = 7 \end{array}$$

$$A = \begin{bmatrix} a_1 & a_3 & a_5 \\ a_2 & a_4 & a_6 \end{bmatrix} = \begin{bmatrix} 2 & 4 & 6 \\ 3 & 5 & 7 \end{bmatrix}$$

## 1.8: Linear transformations

MA322-001 Feb 7 Worksheet

Usually we thought of  $\vec{b}$  as given, and tried to solve for  $\vec{x}$ . We've started to let  $\vec{b}$  vary, and asked if we can even find a  $\vec{x}$ . That led us to just try an  $\vec{x}$ , to see which  $\vec{b}$  we got. In other words, we can view a matrix like  $A$  as a function that takes  $\vec{x}$  and gives us  $\vec{b} = A\vec{x}$  as the answer.

This function  $A(\vec{x}) = A\vec{x}$  is better than the ordinary function. It is **linear**.  $A(\vec{x} + \vec{y}) = A(\vec{x}) + A(\vec{y})$  and  $A(c\vec{x}) = cA(\vec{x})$ .

Consider  $A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix}$ . What does it do to a vector  $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$ ?

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} x_1 + 0 \\ 0 + x_2 \\ x_1 + x_2 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_1 + x_2 \end{bmatrix}$$

(This matrix is known as the "checksum" in coding theory.)

Does  $A(\vec{x}) = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$  have a solution?

$$A(\vec{x}) = \begin{bmatrix} x_1 \\ x_2 \\ x_1 + x_2 \end{bmatrix} \quad \text{so solve} \quad \begin{bmatrix} x_1 \\ x_2 \\ x_1 + x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix}$$

$$x_1 = 3, x_2 = 4, \text{ but } x_1 + x_2 = 7 \neq 5$$

No solution.

Takeaway:  $\vec{x} \mapsto \vec{b}$

Weird question: If  $\vec{x}$  is small, is  $\vec{b}$  small?

There is a number  $\|A\|_2$

so that if  $x$  is small  $Ax = b$  is no more than  $\|A\|_2$  times as big as  $x$ .

( $\sqrt{3}$  for the one up there!)