MA322-001 Apr 16 Exam

1. Inner products and orthogonality - Show work clearly.

(a) Compute the dot product of  $\vec{\mathbf{a}}_1 = \begin{bmatrix} 1\\ 2\\ 3 \end{bmatrix}$  and  $\vec{\mathbf{a}}_2 = \begin{bmatrix} 100\\ 10\\ -1 \end{bmatrix}$ 

(b) Suppose  $\vec{\mathbf{b}}_1 \cdot \vec{\mathbf{b}}_1 = 1000000$ ,  $\vec{\mathbf{b}}_1 \cdot \vec{\mathbf{b}}_2 = \vec{\mathbf{b}}_2 \cdot \vec{\mathbf{b}}_1 = 1000$ , and  $\vec{\mathbf{b}}_2 \cdot \vec{\mathbf{b}}_2 = 1$ . Compute  $(1\vec{\mathbf{b}}_1 + 3\vec{\mathbf{b}}_2) \cdot (5\vec{\mathbf{b}}_1 + 7\vec{\mathbf{b}}_2)$ .

(c) Suppose  $\vec{\mathbf{c}}_1 \cdot \vec{\mathbf{c}}_1 = 1$ ,  $\vec{\mathbf{c}}_1 \cdot \vec{\mathbf{c}}_2 = 0$ , and  $\vec{\mathbf{c}}_2 \cdot \vec{\mathbf{c}}_2 = 1$ . Compute  $(1\vec{\mathbf{c}}_1 + 3\vec{\mathbf{c}}_2) \cdot (5\vec{\mathbf{c}}_1 + 7\vec{\mathbf{c}}_2)$ .

(d) Suppose  $\|\vec{\mathbf{d}}_1\| = 1$ ,  $\vec{\mathbf{d}}_1 \cdot \vec{\mathbf{d}}_2 = 0$ , and  $\|\vec{\mathbf{d}}_2\| = 1$ . Compute  $\|8\vec{\mathbf{d}}_1 + 15\vec{\mathbf{d}}_2\|$ .

(e) Give an example of two vectors  $\vec{\mathbf{f}}_1$  and  $\vec{\mathbf{f}}_2$  with no 0s in their coordinates with  $\vec{\mathbf{f}}_1 \cdot \vec{\mathbf{f}}_2 = 0$ .

2. Projections - Show work clearly.

(a) Let 
$$\vec{\mathbf{a}}_1 = \begin{bmatrix} 3\\4 \end{bmatrix}$$
 and  $\vec{\mathbf{a}}_2 = \begin{bmatrix} 2\\11 \end{bmatrix}$ . Compute the projection of  $\vec{\mathbf{a}}_2$  onto  $\vec{\mathbf{a}}_1$ .

(b) Let  $\vec{\mathbf{b}}_1 \cdot \vec{\mathbf{b}}_1 = 2$ ,  $\vec{\mathbf{b}}_1 \cdot \vec{\mathbf{b}}_2 = 14$ , and  $\vec{\mathbf{b}}_2 \cdot \vec{\mathbf{b}}_2 = 23$ . Compute the projection of  $\vec{\mathbf{b}}_2$  onto  $\vec{\mathbf{b}}_1$ .

(c) Let 
$$\vec{\mathbf{c}}_1 \cdot \vec{\mathbf{c}}_1 = 2$$
,  $\vec{\mathbf{c}}_1 \cdot \vec{\mathbf{c}}_2 = 0$ , and  $\vec{\mathbf{c}}_2 \cdot \vec{\mathbf{c}}_2 = 23$ . Compute the projection of  $\vec{\mathbf{c}}_2$  onto  $\vec{\mathbf{c}}_1$ .

(d) Let 
$$\vec{\mathbf{d}} = \begin{bmatrix} 2\\ 14\\ 23 \end{bmatrix}$$
. Compute the projection of  $\vec{\mathbf{d}}$  onto  $\vec{\mathbf{d}}$ .

(e) Let 
$$\vec{\mathbf{f}}_1 = \begin{bmatrix} 2\\ 14\\ 23 \end{bmatrix}$$
 and  $\vec{\mathbf{f}}_2 = \begin{bmatrix} 0\\ 0\\ 0 \end{bmatrix}$ . Compute the projection of  $\vec{\mathbf{f}}_2$  onto  $\vec{\mathbf{f}}_1$ .

3. Gram-Schmidt - Show work clearly.

(a) Let 
$$\vec{\mathbf{a}}_1 = \begin{bmatrix} 1\\1\\0\\0 \end{bmatrix}$$
,  $\vec{\mathbf{a}}_2 = \begin{bmatrix} 5\\3\\1\\0 \end{bmatrix}$ ,  $\vec{\mathbf{a}}_3 = \begin{bmatrix} 9\\9\\9\\9 \end{bmatrix}$ . Compute vectors  $\vec{\mathbf{g}}_1$ ,  $\vec{\mathbf{g}}_2$ , and  $\vec{\mathbf{g}}_3$  that are orthogonal and span the same subspace as  $\vec{\mathbf{a}}_1$ ,  $\vec{\mathbf{a}}_2$ , and  $\vec{\mathbf{a}}_3$  using the Gram-Schmidt procedure.

If you can do this quickly, you can tell people you invented the insta-Gram-Schmidt

4. Least Squares - Show work clearly.

(a) Suppose 
$$\vec{\mathbf{a}}_1 = \begin{bmatrix} 1\\0\\3 \end{bmatrix}$$
,  $\vec{\mathbf{a}}_2 = \begin{bmatrix} 0\\1\\0 \end{bmatrix}$ , and  $\vec{\mathbf{a}}_3 = \begin{bmatrix} 8\\6\\4 \end{bmatrix}$ . Notice that  $\vec{\mathbf{a}}_1 \cdot \vec{\mathbf{a}}_1 = 10$ ,  $\vec{\mathbf{a}}_1 \cdot \vec{\mathbf{a}}_2 = 0$ ,  
 $\vec{\mathbf{a}}_1 \cdot \vec{\mathbf{a}}_3 = 20$ ,  $\vec{\mathbf{a}}_2 \cdot \vec{\mathbf{a}}_2 = 1$ , and  $\vec{\mathbf{a}}_2 \cdot \vec{\mathbf{a}}_3 = 6$ . Find  $y_1$  and  $y_2$  so that  $y_1\vec{\mathbf{a}}_1 + y_2\vec{\mathbf{a}}_2$  is as close as possible to  $\vec{\mathbf{a}}_3$ .

(b) How close can  $y_1 \vec{\mathbf{a}}_1 + y_2 \vec{\mathbf{a}}_2$  be to  $\vec{\mathbf{a}}_3$ ?

(c) 
$$\vec{\mathbf{c}}_1 = \begin{bmatrix} 1\\1\\0 \end{bmatrix}$$
,  $\vec{\mathbf{c}}_2 = \begin{bmatrix} 3\\1\\0 \end{bmatrix}$ , and  $\vec{\mathbf{c}}_3 = \begin{bmatrix} 8\\6\\4 \end{bmatrix}$ . How close can  $x_1\vec{\mathbf{c}}_1 + x_2\vec{\mathbf{c}}_2$  be to  $\vec{\mathbf{c}}_3$ ?

Bonus: What 
$$x_1$$
 and  $x_2$  work to get that closest value? Hint:  $\vec{\mathbf{c}}_2 = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} + 2\vec{\mathbf{c}}_1$ .