

1.  $\vec{\mathbf{a}} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$ ,  $\vec{\mathbf{b}} = \begin{bmatrix} 7 \\ 5 \\ -5 \\ -1 \end{bmatrix}$ ,  $\vec{\mathbf{c}} = \begin{bmatrix} 14 \\ 10 \\ -10 \\ -2 \end{bmatrix}$ .

(a) Compute  $\vec{\mathbf{a}} \cdot \vec{\mathbf{b}}$

(b) Compute  $\vec{\mathbf{a}} \cdot \vec{\mathbf{c}}$

(c) Compute  $\|\vec{\mathbf{b}}\|$

(d) Compute  $\|\vec{\mathbf{c}}\|$

(e) Compute  $\frac{\vec{\mathbf{a}} \cdot \vec{\mathbf{b}}}{\vec{\mathbf{b}} \cdot \vec{\mathbf{b}}} \vec{\mathbf{b}}$

(f) Compute  $\frac{\vec{\mathbf{a}} \cdot \vec{\mathbf{c}}}{\vec{\mathbf{c}} \cdot \vec{\mathbf{c}}} \vec{\mathbf{c}}$

(g) Explain what happened for (e) versus (f)

$$2. \ G = \begin{bmatrix} \uparrow & \uparrow & \uparrow \\ \vec{\mathbf{g}}_1 & \vec{\mathbf{g}}_2 & \vec{\mathbf{g}}_3 \\ \downarrow & \downarrow & \downarrow \end{bmatrix} = \begin{bmatrix} 0.5 & 0.5 & 0.7 \\ 0.5 & 0.5 & -0.7 \\ 0.5 & -0.5 & 0.1 \\ 0.5 & -0.5 & -0.1 \end{bmatrix} \text{ and } \vec{\mathbf{v}} = \begin{bmatrix} 0 \\ 100 \\ 100 \\ 100 \end{bmatrix} \text{ and } G^T G = I_3.$$

(a) Find  $\vec{\mathbf{y}}$  so that  $G\vec{\mathbf{y}}$  is as close as possible to  $\vec{\mathbf{v}}$ .

(b) How close is that?

$$3. A = \begin{bmatrix} \uparrow & \uparrow & \uparrow & \uparrow \\ \vec{\mathbf{a}}_1 & \vec{\mathbf{a}}_2 & \vec{\mathbf{a}}_3 & \vec{\mathbf{a}}_4 \\ \downarrow & \downarrow & \downarrow & \downarrow \end{bmatrix} = \begin{bmatrix} 1 & 1 & 7 & 1 \\ 1 & 1 & -7 & 0 \\ 1 & 0 & 2 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix}$$

Find orthonormal vectors  $\vec{\mathbf{g}}_1, \vec{\mathbf{g}}_2, \vec{\mathbf{g}}_3, \vec{\mathbf{g}}_4$  that span  $\text{Col}(A)$ . In other words,  $\text{span}(\vec{\mathbf{g}}_1, \vec{\mathbf{g}}_2, \vec{\mathbf{g}}_3, \vec{\mathbf{g}}_4) = \text{span}(\vec{\mathbf{a}}_1, \vec{\mathbf{a}}_2, \vec{\mathbf{a}}_3, \vec{\mathbf{a}}_4)$ ,  $\vec{\mathbf{g}}_i \cdot \vec{\mathbf{g}}_i = 1$ , and  $\vec{\mathbf{g}}_i \cdot \vec{\mathbf{g}}_j = 0$  if  $i \neq j$ .

$$4. A = \begin{bmatrix} \uparrow & \uparrow & \uparrow \\ \vec{\mathbf{a}}_1 & \vec{\mathbf{a}}_2 & \vec{\mathbf{a}}_3 \\ \downarrow & \downarrow & \downarrow \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 7 \\ 1 & 1 & 3 \\ 1 & 1 & 4 \end{bmatrix} \text{ and } \vec{\mathbf{b}} = \begin{bmatrix} 0 \\ 100 \\ 100 \\ 100 \end{bmatrix}$$

(a) Use RREF to show that there is no  $\vec{\mathbf{x}}$  with  $A\vec{\mathbf{x}} = \vec{\mathbf{b}}$ .

(b) Use  $G$  to find the  $\vec{\mathbf{x}}$  with  $A\vec{\mathbf{x}}$  as close  $\vec{\mathbf{b}}$  as possible.

$$G = \begin{bmatrix} \uparrow & \uparrow & \uparrow \\ \vec{\mathbf{g}}_1 & \vec{\mathbf{g}}_2 & \vec{\mathbf{g}}_3 \\ \downarrow & \downarrow & \downarrow \end{bmatrix} = \begin{bmatrix} 0.5 & 0.5 & 0.7 \\ 0.5 & 0.5 & -0.7 \\ 0.5 & -0.5 & 0.1 \\ 0.5 & -0.5 & -0.1 \end{bmatrix} \text{ Note that } G^T G = I_3 \text{ and } G^T A = \begin{bmatrix} 2 & 1 & 7 \\ 0 & -1 & 0 \\ 0 & 0 & -5 \end{bmatrix}$$