# Intro to Contemporary Math Weighted Graphs and Shortest Paths

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# Agenda

- ► Weighted Graphs
- ▶ Paths and Circuits
- Algorithms

#### Announcements

- ► There is a homework assignment on WebWork due tonight.
- Mini-Exam 4 is this Wednesday.

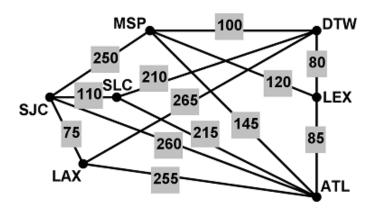
## Weights

A weight on an edge is a numerical label representing a measurement involving the relationships modeled by the graph and its edges.

# (Don't Copy) Example: Airline Routes

Vertices: Airports Edges: Direct Flights

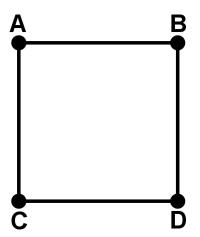
Weights: flight time (minutes)



# Example

Vertices: Locations

Edges: Streets

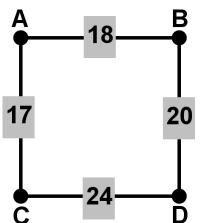


## Example

Vertices: Locations

Edges: Streets

Weights: Walking Time (minutes)

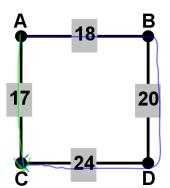


#### Paths and Circuits

A path is a sequence of vertices using the edges. For example, I can get from A to C via the path:

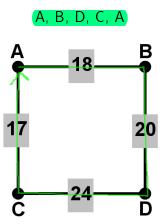
A, B, D, C

or just going A, C.



#### Paths and Circuits

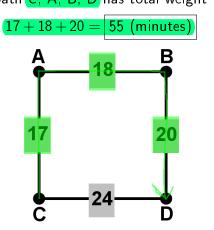
A circuit is a path that starts and ends at the same vertex. For example, a round trip from A could be



#### Total Weight

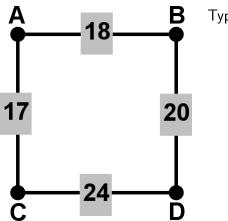
The total weight of a path is the sum of the weights on each edge that is traveled along the path.

Example: The path (C, A, B, D) has total weight



## ?(4.1) Total Weight

Find the total weight of the path A, C, D, B, A, B.

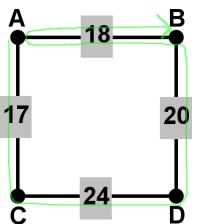


Type and send a number.

## Total Weight

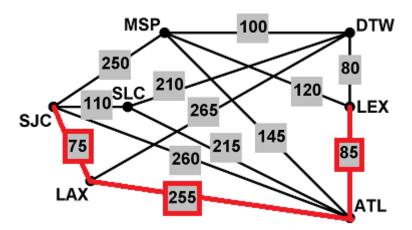
The total weight of the path A, C, D, B, A, B is

$$17 + 24 + 20 + 18 + 18 = \boxed{97}$$



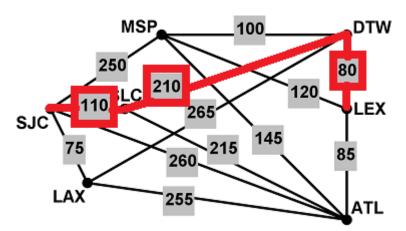
## Total Weights: Flight Time

Total weight of path (LEX, ATL, LAX, SJC) is total flight time: 85 + 255 + 75 = 415 minutes.



## Total Weights: Flight Time

Total weight of path (LEX, DTW, SLC, SJC) is total flight time: 80 + 210 + 110 = 400 minutes.

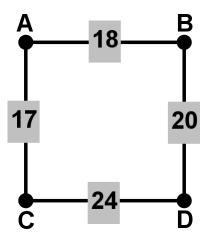


#### Shortest Path

The **shortest path** between two vertices A and B on a weighted graph is the path from A to B which has the lowest total weight among all paths from A to B.

# ?(4.2) Shortest Path

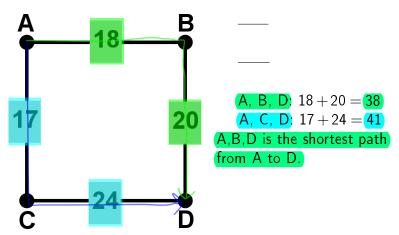
Which of these is the shortest path from A to D?



Type and send a list of vertices, starting at A and ending at D.

#### Shortest Path

Which of these is the shortest path from A to D?



# Algorithms

► An algorithm is a sequence of steps for a calculation (a procedure).

## Algorithms

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- An algorithm for finding a path with the smallest total weight is optimal if it always produces the actual shortest path.

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# Algorithms

- ► An algorithm is a sequence of steps for a calculation (a procedure).
- An algorithm for finding a path with the smallest total weight is optimal if it always produces the actual shortest path.
- An algorithm is efficient if it can be carried out in a reasonable amount of time.

## Algorithm: Brute Force

► The Brute Force Algorithm searches for the shortest path between two vertices by listing every path, finding their total weights, and choosing the path with the lowest total weight.

#### Brute Force Evaluation

- ▶ The Brute Force Algorithm searches for the shortest path between two vertices by listing every path, finding their total weights, and choosing the path with the lowest total weight.
- ► The brute force algorithm is **optimal** (theoretically it will get the shortest path), but it is **inefficient** because we have to check so many possible paths.

#### Next Time

Dijkstra's algorithm: finding shortest paths