A Framework for CCSSM Geometry with Transformations

Carl W. Lee

July 20, 2014

Contents

1	SMSG Postulates	1
2	New Postulate 15	4
3	Some Consequences	6

1 SMSG Postulates

Here is a list of the SMSG Postulates—basic assumptions in geometry from which all the other results are developed through a sequence of theorems and proofs.

- 1. Postulate 1. Given any two different points, there is exactly one line which contains both of them.
- 2. Postulate 2. (The Distance Postulate.) To every pair of different points there corresponds a unique positive number.
- 3. Postulate 3. (The Ruler Postulate.) The points of a line can be placed in correspondence with the real numbers in such a way that
 - (a) To every point of the line there corresponds exactly one real number,
 - (b) To every real number there corresponds exactly one point of the line, and
 - (c) The distance between two points is the absolute value of the difference of the corresponding numbers.
- 4. Postulate 4. (The Ruler Placement Postulate.) Given two points P and Q of a line, the coordinate system can be chosen in such a way that the coordinate of P is zero and the coordinate of Q is positive.
- 5. Postulate 5.
 - (a) Every plane contains at least three non-collinear points.
 - (b) Space contains at least four non-coplanar points.
- 6. Postulate 6. If two points lie in a plane, then the line containing these points lies in the same plane.
- 7. Postulate 7. Any three points lie in at least one plane, and any three non-collinear points lie in exactly one plane. More briefly, any three points are coplanar, and any three non-collinear points determine a plane.
- 8. Postulate 8. If two different planes intersect, then their intersection is a line.

- 9. Postulate 9. (The Plane Separation Postulate.) Given a line and a plane containing it. The points of the plane that do not lie on the line form two sets such that (1) each of the sets is convex and (2) if P is in one set and Q is in the other then the segment \overline{PQ} intersects the line.
- 10. Postulate 10. (The Space Separation Postulate.) The points of space that do not lie in a given plane form two sets such that (1) each of the sets is convex and (2) if P is one set and Q is in the other, then the segment \overline{PQ} intersects the plane.
- 11. Postulate 11. (The Angle Measurement Postulate.) To every angle $\angle BAC$ there corresponds a real number between 0 and 180.
- 12. Postulate 12. (The Angle Construction Postulate.) Let \overrightarrow{AB} be a ray on the edge of the half-plane H. For every number r between 0 and 180 there is exactly one ray \overrightarrow{AP} , with P in H, such that $m \angle PAB = r$.
- 13. Postulate 13. (The Angle Addition Postulate.) If D is a point in the interior of $\angle BAC$, then $m \angle BAC = m \angle BAD + m \angle DAC$.
- 14. Postulate 14. (The Supplement Postulate.) If two angles form a linear pair, then they are supplementary.
- 15. Postulate 15. (The S.A.S. Postulate.) Given a correspondence between two triangles (or between a triangle and itself). If two sides and the included angle of the first triangle are congruent to the corresponding parts of the second triangle, then the correspondence is a congruence.
- 16. Postulate 16. (The Parallel Postulate.) Through a given external point there is at most one line parallel to a given line.
- 17. Postulate 17. To every polygonal region there corresponds a unique positive number.
- 18. Postulate 18. If two triangles are congruent, then the triangular regions have the same area.
- 19. Postulate 19. Suppose that the region R is the union of two regions R_1 and R_2 . Suppose that R_1 and R_2 intersect at most in a finite number of segments and points. Then the area of R is the sum of the areas of R_1 and R_2 .
- 20. Postulate 20. The area of a rectangle is the product of the length of its base and the length of its altitude.

- 21. Postulate 21. The volume of a rectangular parallelepiped is the product of the altitude and the area of the base.
- 22. Postulate 22. (Cavalieri's Principle.) Given two solids and a plane. If for every plane which intersects the solids and is parallel to the given plane the two intersections have equal areas, then the two solids have the same volume.

2 New Postulate 15

In the spirit of the CCSSM, let's swap out Postulate 15 with a new postulate enumerating assumed properties of transformations.

New Postulate 15.

- 1. Planar Rigid Motions
 - (a) Every rigid motion is one-to-one onto (bijective) mapping of the points of the plane to itself.
 - (b) Rigid motions map lines to lines.
 - (c) Rigid motions preserve distances.
 - (d) Rigid motions preserve angle measures.
 - (e) Associated with every line ℓ in the plane is a rigid motion, called a *reflection*, that maps every point A on one side of the line to a point B on the other side of ℓ such that ℓ is the perpendicular bisector of \overline{AB} , and fixes the points in the line itself.
 - (f) Associated with every point P in the plane and angle measure $0 \le x < 360$ is a rigid motion, called a *rotation*. The point P is fixed, and otherwise every other point A is mapped to a point B such that $m \angle AOB = x$ (measured in the counterclockwise direction). Note: If x = 0 then the rigid motion is just the identity map.
 - (g) Associated with every pair of points P and Q is a rigid motion, called a *translation*. If P = Q then this is just the identity map. If $P \neq Q$ then every point A is mapped to a point B such that either (1) ABQP is a parallelogram, or else (2) all four points lie on a common line such that b - a = q - p, where p, q, a, b are the coordinates of P, Q, A, B, respectively, in a coordinate system for ℓ .
- 2. Planar Similarity Transformations
 - (a) Every similarity transformation is a one-to-one onto (bijective) mapping of the points of the plane to itself.
 - (b) Similarity transformations map lines to lines.
 - (c) Associated with each similarity transformation is a nonzero number k such that all distances are multiplied by |k|.

- (d) Similarity transformations preserve angle measures.
- (e) Associated with every point P and every positive number k is a similarity transformation, called a *dilation*. The point P is fixed, and otherwise every other point A is mapped to a point B such that PB = kPA.
- (f) A dilation maps any line ℓ to another line either parallel or equal to ℓ .

3 Some Consequences

- 1. Theorem. A combination (composition) of rigid motions and a dilation is a similarity transformation.
- 2. Theorem. Every rigid motion is a combination (composition) of translations, rotations, and reflections. (Try tossing two nonsymmetric congruent shapes on the floor.)
- 3. Theorem. Every rigid motion is a combination (composition) of reflections.
- 4. Theorem. Every similarity transformation is a combination (composition) of a dilation and a rigid motion.
- 5. We use these transformations to define congruence and similarity:

Definition. Two subsets X and Y of points in the plane are said to be *congruent* if there is a rigid motion that maps X to Y. Two subsets X and Y of points in the plane are said to be *similar* if there is a similarity transformation that maps X to Y.

- 6. Theorem. SASASA Triangle Congruence.
- 7. Theorem. SAS Triangle Congruence.
- 8. Theorem. ASA Triangle Congruence.
- 9. Theorem. SSS Triangle Congruence.
- 10. Theorem. AA Triangle Similarity.
- 11. Theorem. SAS Triangle Similarity.
- 12. Theorem. SSS Triangle Similarity.