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Discrete-Time Models

s Explicit Sequences Recursive Sequences (\equiv Difference Equations)

Example 1:

Repeat :

Find a general formula for the general term a_n for each of the following sequences starting with a_0 :

- **(a)** 0, 1, 4, 9, 16, 25, 36, 49, ...
- (b) 1, -1, 1, -1, 1, -1, ... (c) 1, $-\frac{1}{2}, \frac{1}{4}, -\frac{1}{8}, \frac{1}{16}, -\frac{1}{32}, \dots$

Repeat this problem starting this time with a_1 .

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(a) Consider 0, 1, 4, 9, 16, 25, 36, 49, there are all sources of mumbers. We want them to be labeled as $a_0=0, a_1=1, a_2=4, a_3=9, a_4=16,$ thus $a_n = n^2$ is the nth term of the square (b) we want: $a_0=1, a_1=-1, a_2=1, a_3=-1, ...$ So we have $a_n = (-1)^n$ for all $n \in \mathbb{N}$ (c) we want: $a_0=1, a_1=-\frac{1}{2}, a_2=\frac{1}{4}, a_3=-\frac{1}{p}$ $a_4=\frac{1}{16}$, etc... Notice that all dumminutary are powers of 2; there is an alternations: $a_n=(-\frac{1}{2})^n$

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Explicit Sequences Recursive Sequences (\equiv Difference Equations)

What are sequences

Example 2:

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Consider the sequence given by

$$n = 2 + \frac{(-1)^n}{n} \qquad n > 1$$

List the first six terms of the sequence and plot them on the Cartesian plane.

(a) this time we want:
$$a_1 = 0$$
, $a_2 = 1$, $a_3 = 4$,
 $a_4 = 9$, $a_5 = 16$, Thus we need
to shift the integers:
 $a_n = (n-1)^2$ for $n = 1, 2, 3, 4, ...$
(b) we want: $a_1 = 1$, $a_2 = -1$, $a_3 = 1$, $a_4 = -1$,...
apain we shift the integers:
 $a_n = (-1)^{n-1}$ or $a_n = (-1)^{n+1}$ $n = 1, 2, 3, 4, ...$
(c) we want: $a_1 = 1$, $a_2 = -\frac{1}{2}$, $a_3 = \frac{1}{4}$, $a_4 = -\frac{1}{8}$, ...
 $a_n = (-\frac{1}{2})^{n-1}$ $n = 1, 2, 3, 4, ...$

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Example 3:

(a) List the first five terms of the recursively define sequence

$$a_0=1$$
 $a_{n+1}=(n+1)a_n$

What are sequences Explicit <u>Sequences</u>

Recursive Sequences (\equiv Difference Equations)

Do you see something familiar?

Discrete-Time Models

(b) List the first five terms of the recursively define sequence

$$a_1=1$$
 and $a_{n+1}=1+rac{1}{a_n}.$ Do you see something familiar?

Caution: While it is easy to compute terms in a recursive relation, there are 2 issues:

- In order to find a₁₀₀, we have to compute the previous 99 terms.
- We may not get a feeling for what will eventually happen.

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What are sequences

Recursions (or Recursive Sequences)

The exponential growth model we considered earlier

$$P_n = 3 \cdot 2^n$$

is an example of a sequence. Explicitly, we have

 $P_0 = 3$, $P_1 = 6$, $P_2 = 12$, $P_3 = 24$, $P_4 = 48$, ...

It is not difficult to observe that this sequence of numbers describes quantities that double after each unit of time. More explicitly, we can write

$$P_1 = 2P_0,$$
 $P_2 = 2P_1,$ $P_3 = 2P_2,$ $P_4 = 2P_3,$...

We can summarize the above facts into a single expression. I.e.,

$$P_{n+1} = 2P_n$$

this expression gives a rule that is applied repeatedly to go from one time step (the *n*th) to the next one (the (n + 1)st). Such an expression is called a **recursion**.

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$$a_{0} = 1 \qquad a_{n+1} = (n+1)a_{n} \qquad n=0, 1, 2, 3, \dots$$

when $n=0 \qquad a_{1} = 1 \cdot a_{0} = 1$

when $n=1 \qquad a_{2} = (1+1)a_{1} = 2 \cdot 1 = 2!$

when $n=2 \qquad a_{3} = (2+1)a_{2} = 3 \cdot a_{2} = 3 \cdot 2 \cdot 1 = 3!$

when $n=3 \qquad a_{4} = (3+1)a_{3} = 4 \cdot a_{3} = 4 \cdot 3 \cdot 2 \cdot 1 = 4!$

when $n=4 \qquad a_{5} = (4+1)a_{4} = 5 \cdot a_{4} = 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1 = 5!$

In general the explicit form for the
sequence is:
$$a_n = n!$$
 for $n = 0, 1, 2, ...$

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a _ = 1	$a_{n+1} = 1 + \frac{1}{a_n}$ for $n = 1, 2, 3, 4, 5, -$
when n = 1	$a_2 = 1 + \frac{1}{a_1} = 1 + \frac{1}{1} = \frac{2}{2}$
when n=2	$a_3 = 1 + \frac{1}{a_2} = 1 + \frac{1}{2} = \frac{3}{2} \cong 1.5$
When n = 3	$a_4 = 1 + \frac{1}{a_3} = 1 + \frac{1}{3/2} = 1 + \frac{2}{3} = \frac{5}{3} \cong 1.666$
when n = 4	$a_5 = 1 + \frac{1}{a_4} = 1 + \frac{1}{5/3} = 1 + \frac{3}{5} = \frac{8}{5} \cong 1.6$
when n=5	$a_6 = 1 + \frac{1}{a_5} = 1 + \frac{1}{8/5} = 1 + \frac{5}{8} = \frac{13}{8} \cong 1.625$
this seque 2 Course cu when n	uce is given by the purposent of five Fibonacci's mumbers $\rightarrow \infty$ this notion fends to 1.618 = $\frac{1+\sqrt{5}}{2}$ [GOLDEN RATIO]

In cell A3 enter 2 (the index) and in cell B3 enter =1+1/B2, as shown in the picture below

Discrete-Time Models

What are sequences

Recursive Sequences (\equiv Difference Equations)

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Explicit Sequences

	A	2
1	n	a_n
2	1	1
3	2	=1+1/B2
4		autoral and a second second

The value of **B3** (a_2) will then be computed from the value of **B2** (a_1) as the recurrence equation requires. We can then use the spreadsheet's **Autofill** command to generate the further terms in the sequence. Select the last row of your table (i.e., the cells **A3** and **B3**). When you select them, these two cells will be highlighted and surrounded by a colored outline. In the bottom right corner of the outline is a small colored square.

	الم الم	3
1	n	a_n
2	1	1
SIL	2	2
4		

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Discrete-Time Models Explicit Sequences

Recursive Sequences (\equiv Difference Equations)

Spreedsheets to Calculate Recursive Sequences

Using a spreadsheet it is possible to quickly calculate many terms in any sequence that is defined by a recurrence equation. We will explain how to do this calculation, using the specific recursive sequence of Example 3(b), that is:

$$a_1 = 1, \quad a_{n+1} = 1 + \frac{1}{a_n}$$
 (*)

We will use the column **A** of the spreadsheet to store the values of the index *n* for each term in the sequence and column **B** to store the values of the sequence a_n . Use the cells **A1** and **B1** to label the columns **n** and **a_n** respectively, and cells **A2** and **B2** to enter the index (1) and value (1) for the first term (a_1) in the sequence. To generate the next row we need to use the recursion equation (*).

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 What are sequences?

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 Explicit Sequences

 Recursive Sequences (= Difference Equations)

Click and hold on the square, and then drag down several rows, as shown below

The spreadsheet will automatically fill the new rows using the recursion formula. Specifically it fills **A4** with the index 3, **A5** with 4, and so on. More importantly, it will put the formula =1+1/B3 in **B4**. Since **B3** holds the value a_2 , **B4** will hold the value $1 + 1/a_2$, which is our formula for a_3 ; **B5** gets filled with the formula =1+1/B4, which gives $1 + 1/a_3$ the formula for a_4 . The number of terms that are calculated in the sequence is the number of rows that we pull down the fill-box.

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Recap

Recursive Sequences (\equiv Difference Equations)

We gave two descriptions of sequences: explicit and recursive.

- An explicit description is of the form $a_n = f(n)$, n = 0, 1, 2, ... where f(n) is a function of n.
- A recursive description is of the form $a_{n+1} = g(a_n)$, n = 0, 1, 2, ... where $g(a_n)$ is a function of a_n .

Remark 1:

In the above situation the value of a_{n+1} depends only on the value one time step back, namely, a_n . In this case the recursion is called a **first-order recursion**.

Remark 2:

The sequence defined by

$$a_0 = 1$$
, $a_1 = 1$, $a_{n+2} = a_n + a_{n+1}$ for $n = 0, 1, 2$

is an example of a second-order recursion.

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Recursive Sequences in the Life Sciences

Recursive sequences (or **difference equations**) are often used in

biology to model, for example, cell division and insect populations.

In this biological context we usually replace n by t, to denote time.

If we think of t as the current time, then t + 1 is one unit of time into the future. We also use N_t to denote the population size.

Thus a first-order difference equation modeling population size has the form

$$N_{t+1} = f(N_t)$$
 $t = 0, 1, 2, 3, ...$

In this context we call f an **updating function** because f 'updates' the population from N_t to N_{t+1} .

Explicit Sequences Recursive Sequences (\equiv Difference Equations)

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(1.06)

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Malthusian (or Exponential) Growth Model

One of our earlier examples can be rewritten as

$$N_{t+1} = 2N_t$$
 $N_0 = 3$ or $N_t = 3 \cdot 2^t$.

This example is a special case of the so called Malthusian Growth Model, named after Thomas Malthus (1766-1834):

$$N_{t+1} = (1+r)N_t$$

which says that the next generation is proportional to the population of the current generation.

It is typical to set R = 1 + r so that the recursion becomes

$$N_{t+1} = RN_t.$$

This recursion has the following explicit form

 $N_t = N_0 R^t$.

Hence the name of Exponential Growth Model. http://www.ms.uky.edu/~ma137 Lecture 6

(a)
$$y_n = 6,000 (1.05)^m$$

(b) $z_n = 3,200 (1.06)^n$
We want to know n such that
 $3,200 (1.06)^n = 2_n = 2.3,200$
i.e. we want $(1.06)^n = 2$
take $\log (or e_n)$ of both sides
 $\log (1.06)^n = \log (2) \implies m = \frac{\log 2}{\log (1.06)}$
 ≈ 11.89

Example 5: (Online Homework HW05, # 11)

- (a) A population of herbivores satisfies the growth equation $y_{n+1} = 1.05y_n$, where *n* is in years. If the initial population is $y_0 = 6,000$, then determine the explicit expression of the population.
- (b) A competing group of herbivores satisfies the growth equation $z_{n+1} = 1.06z_n$ If the initial population is $z_0 = 3,200$, then determine how long it takes for this population to double.
- (c) Find when the two populations are equal.

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$$\frac{6,000}{3,200} = \frac{(1.06)^{n}}{(1.05)^{n}} \quad \text{or} \quad \frac{15}{8} = \left(\frac{1.06}{1.05}\right)^{h}$$
Take log (or ln) of both rides
$$\log\left(\frac{15}{8}\right) = \log\left[\left(\frac{1.06}{1.05}\right)^{n}\right]$$

$$\implies n \log\left(\frac{1.06}{1.05}\right) = \log\left(\frac{15}{8}\right)$$

$$\therefore n = \frac{\log\left(\frac{15}{8}\right)}{\log\left(\frac{15}{1.05}\right)} \cong \frac{66.3177}{5}$$

Explicit Sequences (\equiv Difference Equations)

slope R

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Visualizing Recursions

We can visualize recursions by plotting N_t on the horizontal axis and N_{t+1} on the vertical axis. Since $N_t \ge 0$ for biological reasons, we restrict the graph to the first quadrant. N_{t+1}

The exponential growth recursion

$$N_{t+1} = RN_t$$

is then a straight line through the origin with slope R.

[i.e., $N_{t+1} = f(N_t)$, where f(x) = Rx]

For any current population size N_t , the graph allows us to find the population size in the next time step, namely, N_{t+1} .

Unless we label the points according to the corresponding *t*-value, we would not be able to tell at what time a point (N_t, N_{t+1}) was realized. We say that time is implicit in this graph.

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Discrete-Time Models **Explicit Sequences** Recursive Sequences (\equiv Difference Equations)

The hallmark of exponential growth is that the ratio of successive population sizes, N_t/N_{t+1} , is constant. More precisely, it follows from $N_{t+1} = RN_t$ that

Vhat are sequences

$$\frac{N_t}{N_{t+1}} = \frac{1}{R}$$

If the population consists of annual plants, we can interpret the ratio N_t/N_{t+1} as the **parent-offspring ratio**.

If this ratio is constant, parents produce the same number of offspring, regardless of the current population density. Such growth is called **density independent**.

When R > 1, the parent-offspring ratio, is less than 1, implying that the number of offspring exceeds the number of parents. This model yields then an ever-increasing population size. It eventually becomes biologically unrealistic, since any population will sooner or later experience food or habitat limitations that will limit its. growth.

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