

# Math 213 - Lines and Planes (Part I of II)

Peter A. Perry

University of Kentucky

January 18, 2019

# Homework

- Webwork A2 is due next Wednesday night
- Re-read section 12.5, pp. 823–830
- Begin work on pp. 831–833, problems 1-11 (odd), 17-31 (odd), 37, 39, 45, 49, 51, 53, 55, 63, 64, 67, 69, 71, 73

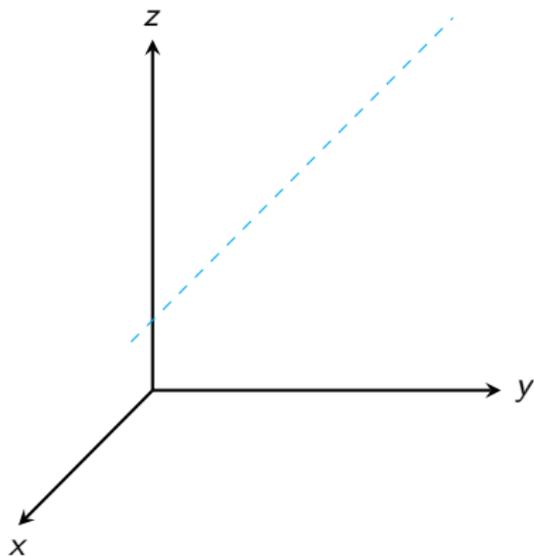
# Unit I: Geometry and Motion in Space

- Lecture 1 Three-Dimensional Coordinate Systems
- Lecture 2 Vectors
- Lecture 3 The Dot Product
- Lecture 4 The Cross Product
- Lecture 5 **Equations of Lines and Planes, Part I**
- Lecture 6 Equations of Lines and Planes, Part II
- Lecture 7 Cylinders and Quadric Surfaces
  
- Lecture 8 Vector Functions and Space Curves
- Lecture 9 Derivatives and integrals of Vector Functions
- Lecture 10 Motion in Space: Velocity and Acceleration
- Lecture 11 Functions of Several Variables
  
- Lecture 12 Exam 1 Review

# Goals of the Day

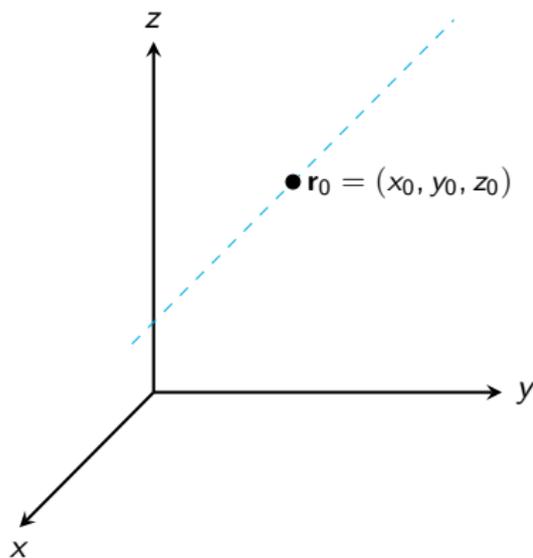
- Learn how to write the parametric equation of a line
- Learn how to write the symmetric equation of a line
- Learn how to write the vector equation of a plane
- Learn how to write the scalar equation of a plane

# Line - Vector Equation



A line  $L$  in three-dimensional space is determined by

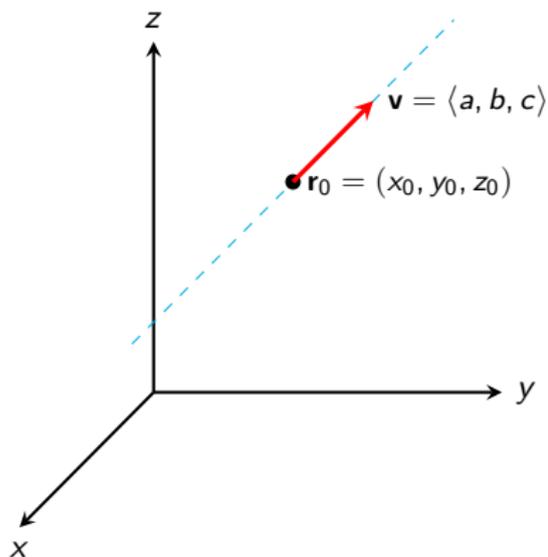
# Line - Vector Equation



A line  $L$  in three-dimensional space is determined by

- A point  $\mathbf{r}_0 = (x_0, y_0, z_0)$  on the line

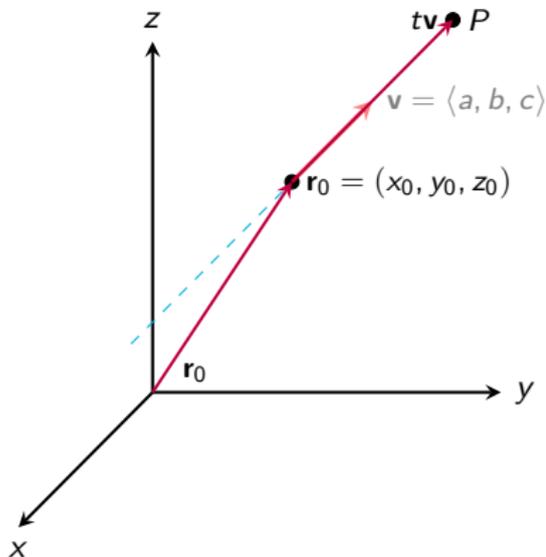
# Line - Vector Equation



A line  $L$  in three-dimensional space is determined by

- A point  $\mathbf{r}_0 = (x_0, y_0, z_0)$  on the line
- A vector  $\mathbf{v} = \langle a, b, c \rangle$  that gives the direction of the line

# Line - Vector Equation



A line  $L$  in three-dimensional space is determined by

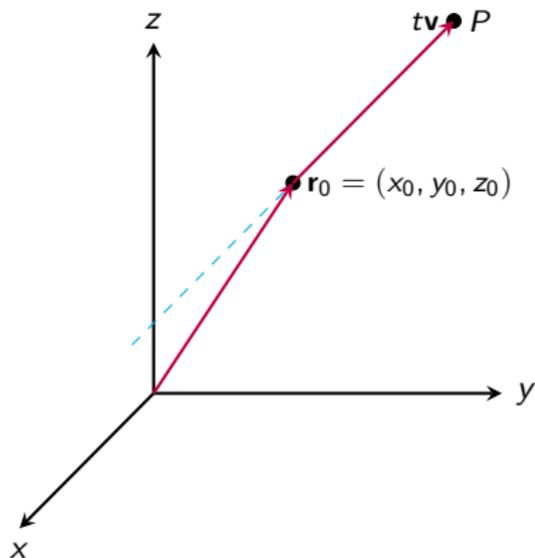
- A point  $\mathbf{r}_0 = (x_0, y_0, z_0)$  on the line
- A vector  $\mathbf{v} = \langle a, b, c \rangle$  that gives the direction of the line

Any point  $P$  on the line can be expressed as

$$\mathbf{r}_0 + t\mathbf{v}$$

for some real number  $t$  called the *parameter*

# Line - Vector Equation



If

$$\mathbf{r}_0 = \langle x_0, y_0, z_0 \rangle, \quad \mathbf{v} = \langle a, b, c \rangle,$$

the *function*

$$\mathbf{r}(t) = \mathbf{r}_0 + t\mathbf{v}$$

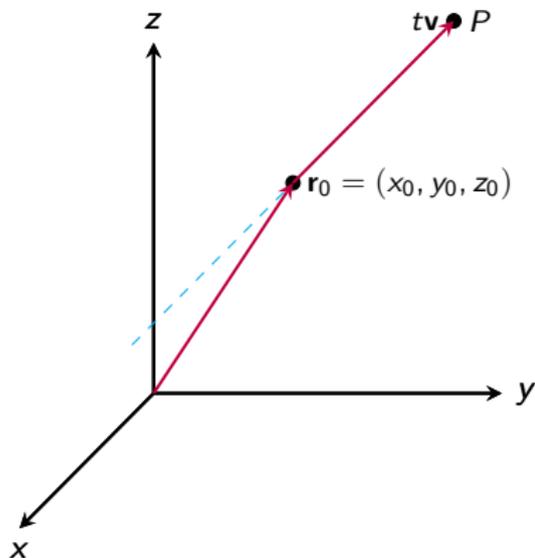
traces out a line through

$$P = (x_0, y_0, z_0)$$

in the direction of

$$\mathbf{v} = \langle a, b, c \rangle$$

# Line - Parametric Equation



If  $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$   
then

$$x(t) = x_0 + at$$

$$y(t) = y_0 + bt$$

$$z(t) = z_0 + ct$$

# Line - Parametric Equation

If  $\mathbf{r}(t) = \langle x(t), y(t), z(t) \rangle$  then

$$x(t) = x_0 + at$$

$$y(t) = y_0 + bt$$

$$z(t) = z_0 + ct$$

gives the parametric equations for a line through  $P(x_0, y_0, z_0)$  in direction  $\langle a, b, c \rangle$

---

1. Find the parametric equations of a line  $L$  through the points  $P(1, 2, -1)$  and  $Q(2, 3, 4)$ .
2. Find the parametric equations of the line  $L$  through the point  $(1, 2, 3)$  and parallel to the vector  $\langle 2, -3, 4 \rangle$

# Line - Symmetric Equation

If we begin with the parametric equations of a line:

$$x(t) = x_0 + at$$

$$y(t) = y_0 + bt$$

$$z(t) = z_0 + ct$$

# Line - Symmetric Equation

If we begin with the parametric equations of a line:

$$x(t) = x_0 + at$$

$$y(t) = y_0 + bt$$

$$z(t) = z_0 + ct$$

we can eliminate the parameter to get the *symmetric equation of a line*;

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

The numbers  $(a, b, c)$  are the *direction numbers* of the line.

---

# Line - Symmetric Equation

If we begin with the parametric equations of a line:

$$x(t) = x_0 + at$$

$$y(t) = y_0 + bt$$

$$z(t) = z_0 + ct$$

we can eliminate the parameter to get the *symmetric equation of a line*;

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

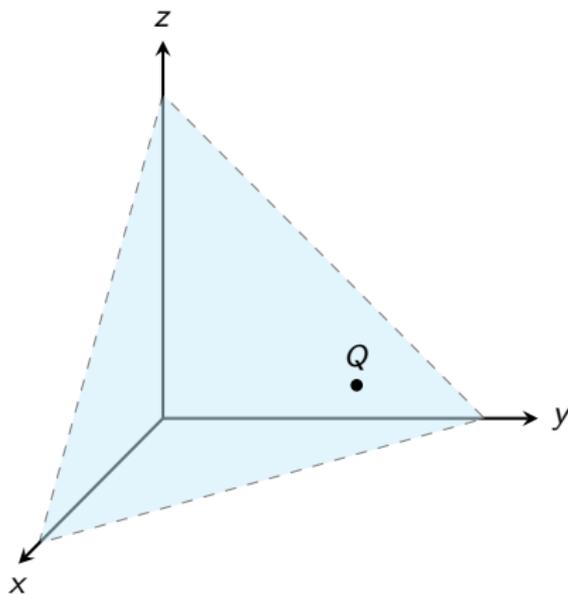
The numbers  $(a, b, c)$  are the *direction numbers* of the line.

---

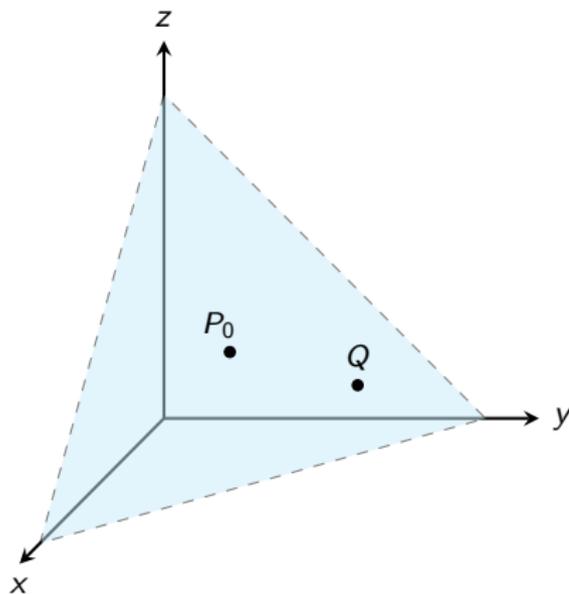
1. Find the parametric and symmetric equations of the line through the origin and the point  $(4, 3, -1)$
2. Find the parametric and symmetric equations of the line through  $(2, 1, 0)$  and perpendicular to both  $\mathbf{i} + \mathbf{j}$  and  $\mathbf{j} + \mathbf{k}$ .

# Plane - Vector Equation

A *plane* is the collection of all points  $Q$ :



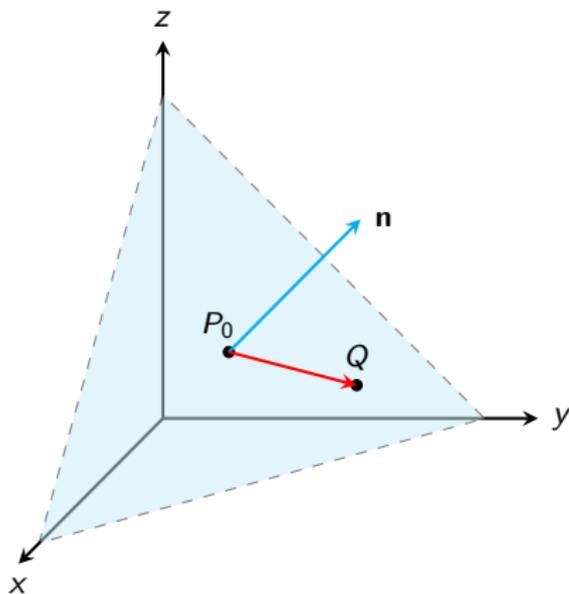
# Plane - Vector Equation



A *plane* is the collection of all points  $Q$ :

- Passing through given point  $P_0(x_0, y_0, z_0)$

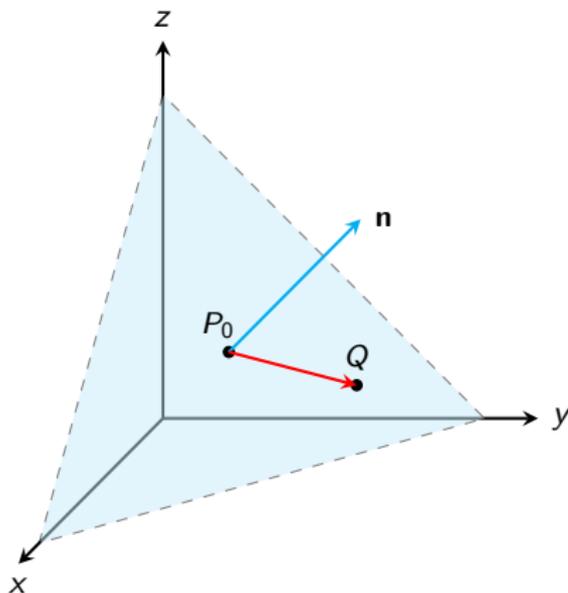
# Plane - Vector Equation



A *plane* is the collection of all points  $Q$ :

- Passing through given point  $P_0(x_0, y_0, z_0)$
- Having the property that  $\overrightarrow{P_0Q}$  is perpendicular to a vector  $\mathbf{n}$ , the *normal vector*

# Plane - Vector Equation



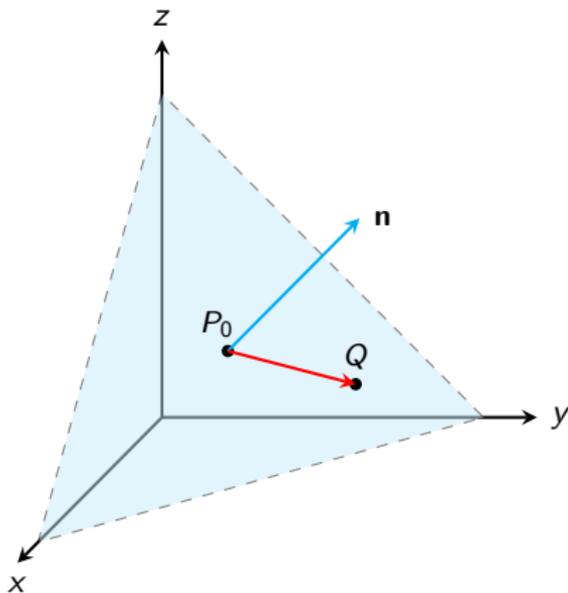
A *plane* is the collection of all points  $Q$ :

- Passing through given point  $P_0(x_0, y_0, z_0)$
- Having the property that  $\overrightarrow{P_0Q}$  is perpendicular to a vector  $\mathbf{n}$ , the *normal vector*

That is

$$\mathbf{n} \cdot \overrightarrow{P_0Q} = 0$$

# Plane - Vector Equation



A *plane* is the collection of all points  $Q$ :

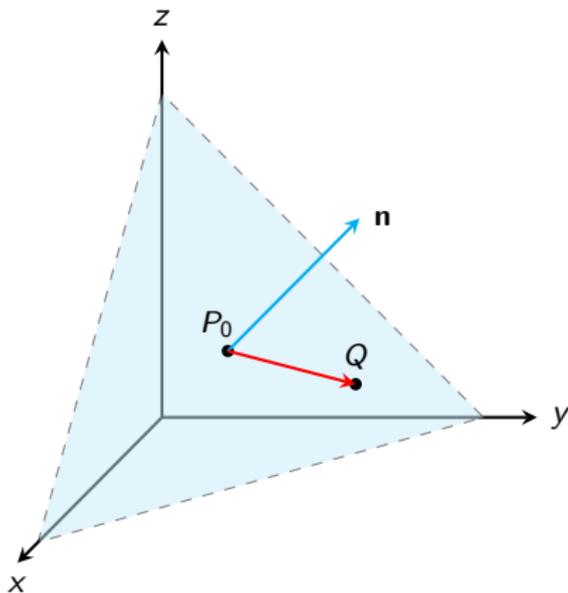
- Passing through given point  $P_0(x_0, y_0, z_0)$
- Having the property that  $\overrightarrow{P_0Q}$  is perpendicular to a vector  $\mathbf{n}$ , the *normal vector*

That is

$$\mathbf{n} \cdot \overrightarrow{P_0Q} = 0$$

If  $\mathbf{r}_0 = \overrightarrow{OP_0}$ ,  $\mathbf{r} = \overrightarrow{OQ}$ , then...

## Plane - Vector Equation



A *plane* is the collection of all points  $Q$ :

- Passing through given point  $P_0(x_0, y_0, z_0)$
- Having the property that  $\overrightarrow{P_0Q}$  is perpendicular to a vector  $\mathbf{n}$ , the *normal vector*

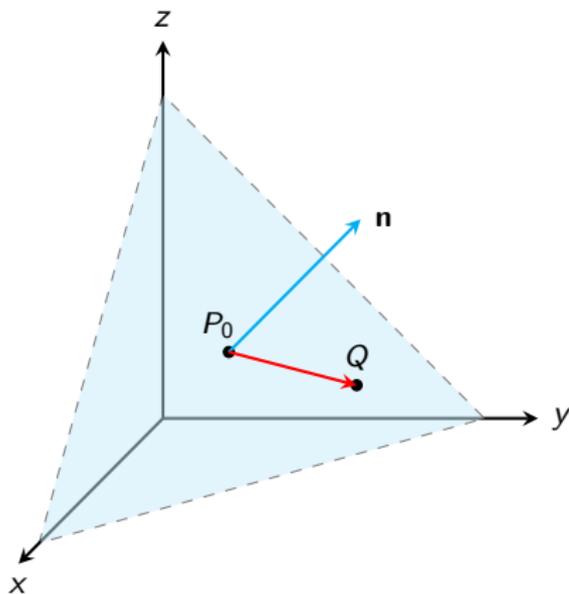
That is

$$\mathbf{n} \cdot \overrightarrow{P_0Q} = 0$$

If  $\mathbf{r}_0 = \overrightarrow{OP_0}$ ,  $\mathbf{r} = \overrightarrow{OQ}$ , then...

$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_0) = 0 \quad \text{OR} \quad \mathbf{n} \cdot \mathbf{r} = \mathbf{n} \cdot \mathbf{r}_0$$

# Plane - Scalar Equation

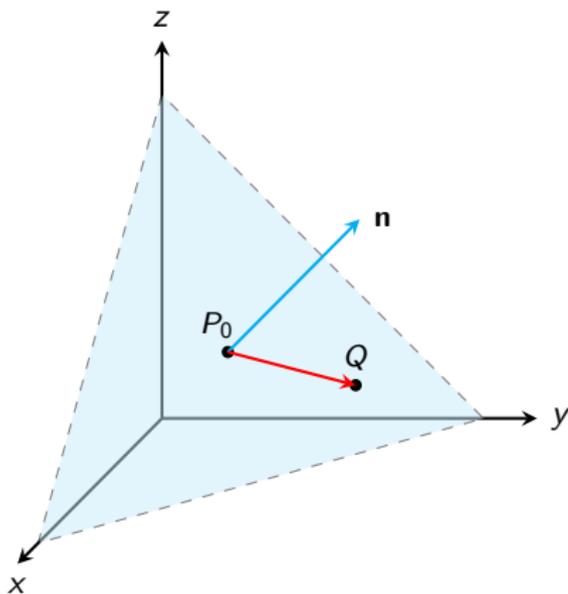


A *plane* is the collection of all points  $Q$ :

- Passing through given point  $P_0(x_0, y_0, z_0)$
- Having the property that  $\vec{P_0Q}$  is perpendicular to a vector  $\mathbf{n}$ , the *normal vector*. That is

$$\mathbf{n} \cdot \vec{P_0Q} = 0$$

# Plane - Scalar Equation



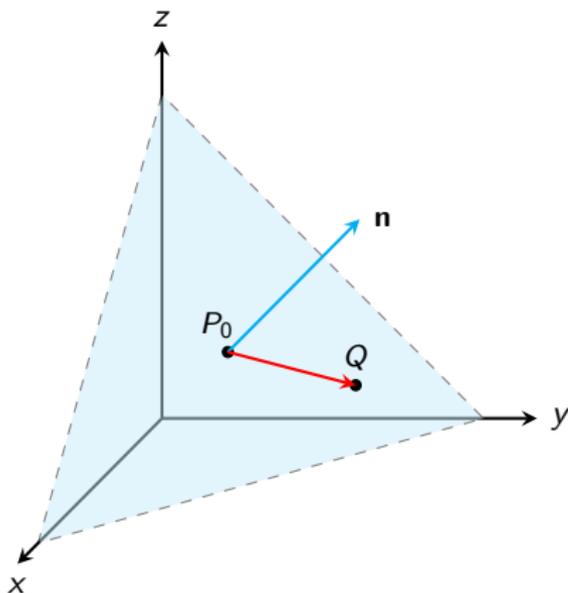
A *plane* is the collection of all points  $Q$ :

- Passing through given point  $P_0(x_0, y_0, z_0)$
- Having the property that  $\overrightarrow{P_0Q}$  is perpendicular to a vector  $\mathbf{n}$ , the *normal vector*. That is

$$\mathbf{n} \cdot \overrightarrow{P_0Q} = 0$$

If  $Q = (x, y, z)$ ,  $\mathbf{n} = \langle a, b, c \rangle$ , then ...

# Plane - Scalar Equation



A *plane* is the collection of all points  $Q$ :

- Passing through given point  $P_0(x_0, y_0, z_0)$
- Having the property that  $\overrightarrow{P_0Q}$  is perpendicular to a vector  $\mathbf{n}$ , the *normal vector*. That is

$$\mathbf{n} \cdot \overrightarrow{P_0Q} = 0$$

If  $Q = (x, y, z)$ ,  $\mathbf{n} = \langle a, b, c \rangle$ , then ...

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

## Plane Puzzlers

Let

$$P_0 = P_0(x_0, y_0, z_0), \quad \mathbf{n} = \langle a, b, c \rangle, \quad P = P(x, y, z)$$

The **vector equation** of the plane through  $P_0$  with normal  $\mathbf{n}$  is

$$\mathbf{n} \cdot \mathbf{r} = \mathbf{n} \cdot \mathbf{r}_0$$

where  $\mathbf{r}$  and  $\mathbf{r}_0$  are position vectors for  $P$  and  $P_0$  respectively.

The **scalar equation** of the plane through  $P_0$  with normal  $\mathbf{n}$  is

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

- 
1. Find the vector equation of a plane through the origin and perpendicular to the vector  $\langle -1, 2, 5 \rangle$
  2. Find the scalar equation of the plane through  $(1, -1, -1)$  and parallel to the plane  $5x - y - z = 6$
  3. Find the equation of the plane that contains the line  $x = 1 + t, y = 2 - t, z = 4 - 3t$  and is parallel to the plane  $5x + 2y + z = 1$

## Summary

- We learned that a line is determined by a point  $P_0 = (x_0, y_0, z_0)$  on the line, and a vector  $\mathbf{v} = \langle a, b, c \rangle$  that points along the line
  - The *parametric* equations of a line are

$$x(t) = x_0 + at, \quad y(t) = y_0 + bt, \quad z(t) = z_0 + ct$$

- The *symmetric* equations of a line are

$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

- We learned that a plane is determined by a point  $P_0 = (x_0, y_0, z_0)$  in the plane and a vector  $\mathbf{n} = \langle a, b, c \rangle$  *normal* to the plane
  - The *vector* equation of a plane is

$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_0) = 0$$

- The *scalar* equation of a plane is

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$